**GlAll Pokémon have had their base learnsets updated to Gen 7, and then are modified from there.  
\* Next to any move/Pokémon means that it is fairy type in this game if possible.  
\*\* Next to any move means an aspect of the move has been changed.  
The “STAT POINT BUFF” line only accounts for the amount of positive stat changes.  
KEY: BLUE = NEW MOVE / RED = LEARNS LATER1 /** GOLD **= LEARNS EARLIER1 / GREY = INHERITED   
1 (Later/Earlier than the typical Gen 7 learnset)**

**Pokémon with type changes: Dunsparce, Servine, Serperior, Dewott and Samurott.  
Pokémon updated to Fairy typing: Snubbull line, Audino, Pachirisu, Ralts line,**

**#10 Caterpie**  
Abilities: Shield Dust/Run Away (New: Run Away)  
Learnset:  
1 – Tackle  
2 – String Shot  
6 – Bug Bite  
  
**#11 Metapod**  
Abilities: Shed Skin/Shell Armor (New: Shell Armor)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 40 | 20 | 145 | 25 | 25 | 30 | 285 |

HP -10, DEF +90 | 80 STAT POINT BUFF

Learnset:  
7 – Harden  
  
**#12 Butterfree**  
Abilities: Compound Eyes/Tinted Lens  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 30 | 80 | 115 | 95 | 95 | 475 |

ATK -15, DEF +30, SP.ATK +35, SP.DEF +15, SPEED +25 | 95 STAT POINT BUFF  
Learnset:

1 – Gust  
1 – Confusion  
10 – Gust  
11 – Confusion  
13 – Sleep Powder  
13 – Poison Powder  
13 – Stun Spore  
15 – Silver Wind \*\*  
17 – Psybeam   
23 – Supersonic \*\*  
25 – Air Slash  
29 – Signal Beam  
31 – Electro Web  
35 – Reflect  
35 – Light Screen  
37 – Bug Buzz  
41 – Tailwind  
43 – Psychic  
49 – Thunder  
54 – Quiver Dance  
59 – Blizzard   
64 – Hurricane

**#13 Weedle**Abilities: Shield Dust/Run Away (New: Run Away)   
Learnset:  
1 – Poison Sting  
2 – String Shot  
6 – Bug Bite

**#14 Kakuna**  
Abilities: Shed Skin/ Shell Armor (New: Shell Armor)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 35 | 25 | 140 | 25 | 25 | 35 | 285 |

HP -10, DEF +90 | 80 POINT STAT BUFF  
Learnset:  
7: Harden

**#15 Beedrill**  
Abilities: Sniper/Adaptability (New: Adaptability)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 105 | 70 | 45 | 80 | 105 | 475 |

HP +5, ATK +25, DEF +30, SPEED +30 |90 STAT POINT BUFF   
Learnset:

1 – Twinneedle  
1 – Fury Attack  
10 – Fury Attack  
11 – Twinneedle   
13 – Rage  
17 – Pursuit  
20 – Focus Energy  
23 – Poison Tail  
26 – Toxic Spikes  
29 – Night Slash  
32 – Drill Peck  
37 – X-Scissor  
39 – Poison Jab  
42 – Drill Run  
47 – Cross Poison  
54 – Swords Dance

**#16 Pidgey**  
Abilities: Big Pecks/Tangled Feet (New: Tangled Feet)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 40 | 55 | 50 | 25 | 45 | 61 | 276 |

+ 10 ATK, +10 DEF, -10 SP.ATK, +10 SP.DEF, + 5 SPEED | 25 STAT POINT BUFF  
Learnset:

1 – Peck  
1 – Tackle   
4 – Mud Slap \*\*  
9 – Quick Attack  
13 – Pluck  
15 – Pursuit  
17 – Steel Wing  
19 – U - Turn  
24 – Acrobatics  
29 – Feather Dance  
31 – Agility  
33 – Wing Attack  
37 – Roost  
41 – Tailwind  
45 – Mirror Move  
51 – Brave Bird  
53 – Hurricane  
60 – Sky Attack

(CONTINUED ON NEXT PAGE)

**#17 Pidgeotto**   
Abilities: Keen Eye/Tangled Feet (New: Tangled Feet)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 63 | 70 | 65 | 40 | 60 | 71 | 369 |

+10 ATK, +10 DEF, SP.ATK -10, SP.DEF +10 | 20 STAT POINT BUFF  
Learnset:

1 – Peck  
1 – Tackle  
4 – Mud Slap \*\*  
9 – Quick Attack  
13 – Pluck  
15 – Pursuit  
17 – Steel Wing  
22 – U – Turn  
27 – Acrobatics  
31 – Feather Dance  
34 – Agility  
36 – Wing Attack \*\*  
40 – Roost   
45 – Tailwind  
52 – Mirror Move   
53 – Brave Bird  
57 – Thrash  
62 – Sky attack

**#18 Pidgeot**   
Abilities: Speed Boost/Tangled Feet (New: Speed Boost/Tangled Feet)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 90 | 90 | 85 | 70 | 85 | 111 | 531 |

HP +7, ATK +10, DEF +10, SP.DEF +15, SPEED +20 | 62 STAT POINT BUFF

Learnset:

1 – Peck  
1 – Tackle  
4 – Mud Slap \*\*  
9 – Quick Attack  
13 – Pluck  
15 – Pursuit  
17 – Steel Wing  
22 – U – Turn  
27 – Acrobatics  
31 – Feather Dance  
34 – Agility  
36 – Wing Attack \*\*  
44 – Roost  
49 – Tailwind  
54 – Mirror Move  
56 – Brave Bird  
59 – Thrash  
66 – Sky Attack   
69 – Outrage

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**#21 Spearow**  
50% Chance of holding a ‘Sharp Beak’  
Abilities: Keen Eye/Sniper (New: Sniper)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 40 | 65 | 35 | 30 | 35 | 70 | 275 |

ATK +5, DEF +5, SP.ATK -1, SP.DEF +4 | 14 STAT POINT BUFF  
Learnset:

1 – Peck  
1 – Growl  
2 – Leer   
3 – Rage  
8 – Pursuit  
11 – Focus Energy  
13 – Aerial Ace  
16 – Fury Attack  
18 – Facade  
22 – Assurance  
26 – Drill Peck  
31 – Roost  
35 – Drill Run  
39 – Brave Bird  
44 – Double Edge  
50 – Sky Attack

**#22 Fearow**  
Abilities Intimidate/Sniper (New: Intimidate/Sniper)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 75 | 95 | 70 | 60 | 70 | 101 | 471 |

HP +10, ATK +5, DEF +5, SP. ATK -1, SP. DEF +9, SPEED +1 | 30 STAT POINT BUFF  
Learnset:

1 – Peck  
1 – Mirror Move  
1 – Growl  
2 – Leer   
3 – Rage  
8 – Pursuit  
11 – Focus Energy  
13 – Aerial Ace  
16 – Fury Attack  
18 – Façade  
23 – Assurance  
27 – Drill Peck  
34 – Roost  
37 – Drill Run  
42 – Brave Bird  
47 – Double Edge  
55 – Thrash  
59 - Sky Attack

(CONTINUED ON NEXT PAGE)

**#27 Sandshrew**Abilities: Dry Skin/Rough Skin (New: Dry Skin/Rough Skin)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 50 | 75 | 85 | 20 | 60 | 70 | 350 |

SP.DEF +30, SPEED +20 | +50 NET INCREASE  
Learnset:

1 – Scratch  
1 – Defense Curl  
3 – Sand Attack  
5 – Poison Sting  
7 – Rollout   
9 – Sand Tomb  
11 – Fury Cutter  
14 – Magnitude  
17 – Rapid Spin  
20 – Metal Claw  
22 – Dig  
26 – Steamroller  
30 – Slash  
34 – Iron Head  
38 – Swords Dance  
42 – Sandstorm  
46 – Earthquake   
50 – Night Slash  
54 – Crush Claw

**#28 Sandslash**  
Abilities: Dry Skin/Rough Skin (New: Dry Skin/Rough Skin)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 75 | 110 | 120 | 25 | 55 | 95 | 490 |

ATK +10, DEF +10, SP.ATK -20, SP.DEF +10, SPEED +30 | +60 NET INCREASE  
Learnset:

1 – Scratch  
1 – Defense Curl  
3 – Sand Attack  
5 – Poison Sting  
7 – Rollout   
9 – Sand Tomb  
11 – Fury Cutter  
14 – Magnitude  
17 – Rapid Spin  
20 – Metal Claw  
22 – Dig  
22 – Ice Punch  
24 – Steamroller  
33 – Slash  
38 – Iron Head  
43 – Swords Dance  
48 – Sandstorm  
53 – Earthquake   
57 – Night Slash  
64 – Crush Claw

**#37 Vulpix**Evolves when exposed to a ‘Fire Stone’, or level up while knowing ‘Nasty Plot’  
Abilities: Flash Fire/Drought (New: Drought)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 50 | 40 | 50 | 70 | 65 | 85 | 360 |

HP +12, ATK -1, DEF +10, SP.ATK +20, SPEED +20 | +61 TOTAL STAT INCREASE  
Learnset:

1 – Ember  
4 – Tail Whip  
7 – Hypnosis   
10 – Quick Attack  
12 – Confuse Ray  
15 – Fire Spin  
18 – Payback  
20 – Will-O-Wisp  
23 – Faint Attack  
26 – Hex   
28 – Flame Burst  
30 – Nasty Plot  
31 – Extrasensory  
34 – Safeguard  
36 – Flamethrower   
39 – Energy Ball  
42 – Fire Blast  
44 – Moonblast \*  
47 – Solar Beam   
50 – Inferno

**#38 Ninetales**Abilities: Flash Fire/Drought (New: Drought)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 70 | 95 | 100 | 100 | 110 | 555 |

HP +7, ATK -6, DEF +20, SP.ATK +19, SPEED +10 | +57 TOTAL STAT INCREASE  
Learnset: (Ninetales uses the same learnset as Vulpix, with the following additions)

1 – Icy Wind  
1 – Imprison   
1 – Foul Play  
1 – Pain Split

**#41 Zubat (For Golbat, see #169)**Abilities: Inner Focus/Inner Focus  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 40 | 60 | 40 | 30 | 40 | 70 | 280 |

ATK +15, DEF +5, SPEED +15 | +35 NET INCREASE  
Learnset:

1 – Absorb  
5 – Supersonic  
7 – Astonish  
11 – Bite  
13 – Hypnosis  
17 – Confuse Ray  
19 – Mean Look  
22 – Wing Attack  
25 – Poison Fang  
29 – Pursuit  
31 – Giga Drain  
35 – Haze  
37 – Steel Wing  
41 – Brave Bird  
43 – Zen Headbutt46 – Super Fang

**#42 Golbat (For Golbat, see #169)**Abilities: Inner Focus/Inner Focus  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 75 | 90 | 70 | 60 | 75 | 110 | 480 |

ATK +10, SP.ATK -5, SPEED +20 | +25 NET INCREASE  
Learnset:

1 – Absorb  
5 – Supersonic  
7 – Astonish  
11 – Bite  
13 – Hypnosis  
17 – Confuse Ray  
19 – Mean Look  
22 – Wing Attack  
24 – Crunch  
27 – Poison Fang  
32 – Pursuit  
35 – Giga Drain  
35 – Cross Poison   
40 – Haze  
43 – Steel Wing  
48 – Brave Bird  
51 – Zen Headbutt55 – Super Fang  
60 – Tailwind

**#43 Oddish**50% Chance of holding an ‘Big Root’  
Abilities: Natural Cure/Run Away (New: Natural Cure/Run Away)

Learnset:

1 – Absorb \*\*  
1 – Growth  
3 – Tickle   
5 – Sweet Scent \*\*  
9 – Acid  
13 – Poison Powder  
14 – Stun Spore  
15 – Razor Leaf   
17 – Sleep Powder  
19 – Mega Drain \*\*  
23 – Lucky Chant \*\*  
25 – Sludge  
31 – Giga Drain \*\*  
35 – Secret Power  
39 – Toxic  
43 – Moonblast \*  
51 – Petal Dance

**#44 Gloom**On top of usual methods, now Evolves into *Vileplume* by level up while knowing ‘Giga Drain’, and into *Bellossom* by level up when knowing ‘Leaf Blade’. (Keep the move for the Pokémon you’d like, delete the other one.)  
Abilities: Effect Spore/Stench (New: Effect Spore/Stench)  
Learnset:

1 – Absorb \*\*  
1 – Growth  
3 – Tickle   
5 – Sweet Scent \*\*  
9 – Acid  
13 – Poison Powder  
14 – Stun Spore  
15 – Razor Leaf   
17 – Sleep Powder  
19 – Mega Drain \*\*  
24 – Lucky Chant \*\*  
26 – Sludge   
29 – Moonlight  
34 – Giga Drain \*\*  
34 – Leaf Blade  
39 – Secret Power  
44 – Toxic   
47 – Sludge Bomb  
49 – Moonblast \*  
54 – Petal Dance

**#45 Vileplume** (For the other form, skip to #182)  
Abilities: Effect Spore/Stench (New: Effect Spore/Stench)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 90 | 70 | 95 | 120 | 95 | 50 | 520 |

HP +20, ATK -10, DEF +15, SP.ATK +20, SP.DEF +5 |60 STAT POINT BUFF  
Learnset: (Vileplume uses Gloom’s learnset, as well as the following additions)  
1 – Ingrain  
1 – Earth Power  
1 – Aromatherapy  
1 – Leaf Storm  
1 – Acid Spray

**#48 Venonat**Abilities: Shield Dust/Tinted Lens (New: Shield Dust)  
Now Evolves at level 21, instead of 31.  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 40 | 50 | 60 | 60 | 50 | 320 |

ATK -15, SP.ATK +20, SP.DEF +5, SPEED +5 | +30 NET INCREASE  
Learnset:

1 – Tackle  
1 – Disable  
1 – Supersonic \*\*  
5 – Poison Powder  
11 – Confusion  
13 – Morning Sun  
17 – Psybeam  
23 – Baton Pass  
25 – Signal Beam  
29 – Sleep Powder  
35 – Giga Drain  
37 – Bug Buzz  
41 – Toxic Spikes  
47 – Psychic   
53 – Quiver Dance  
59 – Sludge Wave

**#49 Venemoth**   
Abilities: Wonder Skin/Tinted Lens (New: Wonder Skin)Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 60 | 60 | 110 | 80 | 110 | 490 |

ATK -5, SP.ATK +20, SP.DEF +5, SPEED +20 | +45 NET INCREASE  
Learnset:

1 – Baton Pass  
1 – Tackle  
1 – Disable  
1 – Supersonic \*\*  
5 – Poison Powder  
11 – Confusion  
13 – Morning Sun  
17 – Psybeam  
21 – Silver Wind \*\*  
23 – Gust  
28 – Signal Beam  
32 – Sleep Powder  
38 – Giga Drain  
40 – Bug Buzz  
44 – Toxic Spikes  
49 – Air Slash  
53 – Psychic   
58 – Quiver Dance  
63 – Sludge Wave

**#52 Meowth**Abilities: Pickup/Technician  
50% Chance of Holding an Amulet CoinNow Evolves at level 22, instead of 28.  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 50 | 55 | 35 | 40 | 40 | 100 | 320 |

HP +10, ATK +10, SPEED +10 | +30 NET INCREASE   
Learnset:

1 – Scratch  
1 – Growl  
1 – Bite  
6 – Feint   
9 – Fake Out  
12 – Fury Swipes  
15 – Screech  
19 – Feint Attack  
22 – Pay Day  
30 – Hypnosis  
33 – Slash  
38 – Night Slash  
41 – Gunk Shot  
46 – Taunt   
49 – Crunch  
50 – Iron Tail

**#53 Persian**Abilities: Limber/Technician  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 75 | 80 | 70 | 65 | 70 | 130 | 490 |

HP +10, ATK+10, DEF +10, SP.DEF +5, SPEED +15 | +50 NET INCREASE  
Learnset:

1 – Play Rough \*  
1 – Scratch  
1 – Growl  
1 – Bite  
6 – Feint   
9 – Fake Out  
12 – Fury Swipes  
15 – Screech  
19 – Feint Attack  
22 – Pay Day  
25 – Hypnosis  
32 – Power Gem  
37 – Slash  
44 – Night Slash  
49 – Gunk Shot  
56 – Taunt  
61 – Crunch  
65 – Iron Tail

**#56 Mankey**  
50% Chance of holding a Coba Berry  
Now Evolves at level 22, instead of 28.  
Abilities: Defiant/Anger Point (New: Defiant/Anger Point)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 45 | 80 | 45 | 35 | 45 | 70 | 315 |

HP +5, DEF +10 | 15 STAT POINT BUFF  
Learnset:

1 – Leer  
1 – Scratch   
2 – Mud Slap \*\*  
2 – Covet  
2 – Low Kick  
3 – Focus Energy  
7 – Rage   
8 – Karate Chop  
10 – Frustration   
12 – Pursuit  
15 – Faint Attack  
19 – Beat Up   
22 – Cross Chop  
26 – Night Slash  
29 – U-Turn  
33 – Thrash  
34 – Stone Edge  
36 – Close Combat  
40 – Screech   
43 – Bulldoze  
47 – Outrage   
53 – Gunk Shot

**#57 Primeape**  
Abilities: Defiant/Anger Point (New: Defiant/Anger Point)   
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 95 | 105 | 70 | 60 | 70 | 101 | 501 |

HP +30, DEF +10, SPEED +6 | 46 STAT POINT BUFF  
Learnset:

1 – Fire Punch  
1 – Ice Punch  
1 – Thunder Punch  
1 – Leer  
1 – Scratch   
2 – Mud Slap \*\*  
2 – Covet  
2 – Low Kick  
3 – Focus Energy  
8 – Karate Chop  
10 – Frustration   
12 – Pursuit  
15 – Faint Attack  
19 – Beat Up   
22 – Cross Chop  
28 – Night Slash  
30 – U-Turn  
35 – Thrash  
37 – Stone Edge  
39 – Close Combat  
44 – Screech  
48 – Bulldoze  
53 – Outrage  
57 – Gunk Shot

**#58 Growlithe**  
Evolves when exposed to a ‘Fire Stone’, or level up while knowing ‘Extreme Speed’  
50% Chance of holding a ‘Quick Claw’  
Abilities: Intimidate/Justified (New: Justified)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 70 | 50 | 60 | 50 | 60 | 360 |

HP +5, DEF +5, SP.ATK -10 | 10 STAT POINT INCREASE (0 NET CHANGE)  
Learnset:

1 – Bite  
1 – Quick Attack  
5 – Ember  
8 - Howl  
10 – Morning Sun  
12 – Flame Charge  
16 – Iron Tail  
18 – Double Kick  
21 – Fire Fang \*\*  
23 – Take Down  
28 – Thunder Fang  
30 – Extreme Speed   
32 – Body Slam   
34 – Flamethrower   
39 – Crunch   
41 – Flare Blitz  
43 – Close Combat  
45 – Outrage

**#59 Arcanine**  
Abilities: Intimidate/Justified (New: Justified)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 90 | 110 | 80 | 80 | 80 | 115 | 555 |

SP.ATK -20, SPEED +20 | 20 STAT POINT BUFF  
Learnset:

1 – Thunder Fang  
1 – Bite  
1 – Quick Attack  
5 – Ember  
8 - Howl  
10 – Morning Sun  
12 – Flame Charge  
17 – Iron Tail  
19 – Double Kick  
21 – Fire Fang \*\*  
23 – Take Down  
28 – Thunder Fang  
30 – Extreme Speed  
34 – Body Slam  
37 – Flamethrower  
42 – Crunch  
44 – Flare Blitz  
46 – Close Combat  
50 – Outrage   
56 – Play Rough \*

**#63 Abra**Abilities: Synchronise/Magic Guard (New: Magic Guard)  
Learnset:

1 – Barrier   
1 – Power Trick  
1 – Night Shade  
1 – Teleport

**#64 Kadabra**  
Evolves into ‘Alakazam’ by level up while knowing ‘Psychic’  
Abilities: Synchronise/Magic Guard (New: Magic Guard)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 35 | 40 | 120 | 80 | 105 | 440 |

HP +20, DEF +10, SP.DEF +10 | +40 NET INCREASE  
Learnset:

1 – Barrier  
1 – Ally Switch  
1 – Power Trick  
1 – Night Shade  
1 – Teleport  
16 – Kinesis  
16 – Confusion   
18 – Disable   
21 – Psybeam  
22 – Hidden Power  
24 – Charge Beam  
26 – Reflect  
28 – Future Sight  
31 – Recover  
33 – Signal Beam  
36 – Calm Mind  
38 – Psyshock  
41 – Role Play  
45 – Psychic  
48 – Tri-Attack

**#65 Alakazam**Abilities: Synchronise/Magic Guard (New: Magic Guard)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 50 | 60 | 135 | 100 | 140 | 550 |

HP +5, DEF +15, SP.DEF +15, SPEED +20 | +55 NET INCREASE  
Learnset:

1 – Barrier  
1 – Ally Switch  
1 – Power Trick  
1 – Night Shade  
1 – Teleport  
16 – Kinesis  
16 – Confusion   
18 – Disable   
21 – Psybeam  
22 – Hidden Power  
24 – Charge Beam  
26 – Reflect  
28 – Future Sight  
31 – Recover  
33 – Signal Beam  
36 – Calm Mind  
38 – Psyshock  
41 – Role Play  
45 – Psychic  
49 – Tri-Attack  
54 – Aura Sphere  
59 – Hyper Beam

**#66 Machop**  
Abilities: Guts/No Guard   
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 80 | 70 | 35 | 50 | 35 | 340 |

DEF +20, SP.DEF +15 | +35 NET INCREASE  
Learnset:

1 – Low Kick  
1 – Tickle  
1 – Scary Face  
3 – Focus Energy  
7 – Karate Chop  
9 – Bulk Up  
13 – Low Sweep  
15 – Seismic Toss  
19 – Revenge   
21 – Knock Off  
24 – Vital Throw  
26 – Bulldoze  
28 – Rock Slide  
31 – Dual Chop  
33 – Submission   
37 – Body Slam  
39 – Cross Chop  
43 – Stone Edge  
45 – Dynamic Punch   
51 – Superpower

**#67 Machoke**Now evolves into ‘Machamp’ by level while knowing ‘Cross Chop’  
Abilities: Guts/No Guard  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 100 | 90 | 50 | 75 | 45 | 440 |

DEF +20, SP.DEF +15 | +35 NET INCREASE  
Learnset:

1 – Low Kick  
1 – Tickle  
1 – Scary Face  
3 – Focus Energy  
7 – Karate Chop  
9 – Bulk Up  
13 – Low Sweep  
15 – Seismic Toss  
19 – Revenge   
21 – Knock Off  
24 – Vital Throw  
26 – Bulldoze   
28 – Rock Slide  
33 – Dual Chop  
37 – Submission   
43 – Body Slam  
45 – Cross Chop  
53 – Stone Edge  
57 – Dynamic Punch   
61 – Superpower

**#68 Machamp**Abilities: Guts/No Guard  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 90 | 130 | 95 | 65 | 105 | 60 | 545 |

DEF +15, SP.DEF +20, SPEED +5 | +40 NET INCREASE   
Learnset:

1 – Thunder Punch  
1 – Ice Punch  
1 – Fire Punch  
1 – Low Kick  
1 – Tickle  
1 – Scary Face  
3 – Focus Energy  
7 – Karate Chop  
9 – Bulk Up  
13 – Low Sweep  
15 – Seismic Toss  
19 – Revenge   
21 – Knock Off  
24 – Vital Throw  
26 – Bulldoze   
28 – Rock Slide  
33 – Dual Chop  
37 – Submission   
43 – Body Slam  
45 – Cross Chop  
53 – Stone Edge  
57 – Dynamic Punch   
61 – Superpower

**#72 Tentacool**  
Now evolves at level 28, instead of 30.   
Abilities: Clear Body/Liquid Ooze   
Learnset:

1 – Poison Sting  
4 – Supersonic  
7 – Constrict \*\*  
10 – Acid   
13 – Toxic Spikes  
18 – Rapid Spin  
20 – Acid Spray  
23 – Bubble Beam  
27 – Barrier   
31 – Sludge  
34 – Brine  
37 – Aurora Beam  
40 – Hex  
43 – Sludge Wave  
46 – Hydro Pump  
49 – Wring Out

**#73 Tentacruel**   
Abilities: Clear Body/Liquid Ooze  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 60 | 80 | 80 | 120 | 100 | 520 |

ATK -10, DEF +15 |+15 NET INCREASE  
Learnset:

1 – Poison Sting  
4 – Supersonic  
7 – Constrict \*\*  
10 – Acid   
13 – Toxic Spikes  
18 – Rapid Spin  
20 – Acid Spray  
23 – Bubble Beam  
27 – Barrier   
32 – Sludge  
36 – Brine  
40 – Aurora Beam  
44 – Hex  
48 – Sludge Wave  
52 – Hydro Pump  
56 – Wring Out

**#74 Geodude**50% Chance of holding a ‘Hard Stone’  
Abilities: Rock Head/Sturdy   
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 50 | 80 | 100 | 30 | 60 | 20 | 330 |

HP +10, SP.DEF +20 | +30 NET INCREASE  
Learnset:

1 – Tackle  
1 – Defense Curl  
4 – Rollout  
6 – Rock Polish  
10 – Rock Throw  
12 – Magnitude  
16 – Mega Punch  
18 – Smack Down  
22 – Bulldoze  
24 – Take Down  
28 – Stealth Rock  
30 – Rock Climb  
34 – Explosion  
36 – Earthquake  
40 – Double Edge  
42 – Stone Edge

**#75 Graveler**Now evolves into ‘Golem’ by level while knowing ‘Earthquake’   
Abilities: Rock Head/Sturdy  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 95 | 115 | 45 | 70 | 55 | 450 |

HP +15, SP.DEF +25, SPEED +20 | +60 NET INCREASE  
Learnset:

1 – Tackle  
1 – Defense Curl  
4 – Rollout  
6 – Rock Polish  
10 – Rock Throw  
12 – Magnitude  
16 – Mega Punch  
18 – Smack Down  
22 – Bulldoze  
24 – Take Down  
25 – Thunder Punch  
30 – Stealth Rock  
34 – Rock Climb  
40 – Explosion  
45 – Earthquake  
50 – Double Edge  
54 – Stone Edge  
59 – Hammer Arm

**#76 Golem**Abilities: Solid Rock/Sturdy (New: Solid Rock)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 85 | 120 | 130 | 55 | 90 | 65 | 545 |

HP +5, ATK +10, SP.DEF +25, SPEED +20 | +60 NET INCREASE  
Learnset:

1 – Iron Defense  
1 – Autotomise   
1 – Tackle  
1 – Defense Curl  
4 – Rollout  
6 – Rock Polish  
10 – Rock Throw  
12 – Magnitude  
16 – Mega Punch  
18 – Smack Down  
22 – Bulldoze  
24 – Take Down  
25 – Thunder Punch  
30 – Stealth Rock  
34 – Rock Climb  
40 – Explosion  
45 – Earthquake  
50 – Double Edge  
54 – Stone Edge  
59 – Hammer Arm  
60 – Heavy Slam

**#81 – Magnemite**Now evolves at level 27, instead of 30. Abilities: Sturdy/Analytic (New: Analytic)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 35 | 35 | 70 | 95 | 55 | 45 | 335 |

HP +10 | +10 NET INCREASE  
Learnset:

1 – Supersonic  
5 – Thunder Shock  
7 – Thunder Wave  
11 – Mirror Shot  
13 – Sonic Boom  
17 – Light Screen  
19 – Charge Beam  
23 – Mirror Coat  
25 – Metal Sound  
29 – Volt Switch  
31 – Flash Cannon  
35 – Signal Beam  
37 – Discharge  
41 – Iron Defense  
43 – Magnet Rise  
47 – Recycle  
49 – Zap Cannon   
49 – Lock On

**#82 Magneton (For Magnezone, go to #462)**Abilities: Sturdy/Analytic (New: Analytic)  
Learnset:

1 – Supersonic  
5 – Thunder Shock  
7 – Thunder Wave  
11 – Mirror Shot  
13 – Sonic Boom  
17 – Light Screen  
19 – Charge Beam  
23 – Mirror Coat  
25 – Metal Sound  
27 – Tri Attack  
29 – Volt Switch  
33 – Flash Cannon  
39 – Signal Beam  
43 – Discharge  
49 – Iron Defense  
53 – Magnet Rise  
59 – Recycle  
63 – Zap Cannon   
63 – Lock On

**#83 Farfetch’d**100% Chance of holding a ‘Stick’  
Abilities: Super Luck/Defiant   
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 55 | 95 | 80 | 90 | 70 | 60 | 450 |

HP +3, ATK +30, DEF +25, SP.ATK +32, SP.DEF +8 | +98 TOTAL STAT INCREASE   
Learnset:

1 – Sky Attack  
1 – False Swipe  
1 – Peck  
1 – Sand Attack  
1 – Leer  
1 – Fury Cutter  
7 – Feint  
9 – Razor Wind  
11 – Headbutt   
13 – Knock Off  
19 – Razor Leaf  
21 – Air Cutter  
25 – Swords Dance  
31 – Fake Out  
33 – Night Slash  
37 – Slash  
43 – Leaf Blade  
45 – Air Slash  
49 – Cross Poison   
55 – Psycho Cut  
59 – Brave Bird

**#88 Grimer**Now evolves at level 32, instead of 38.50% Chance of holding ‘Black Sludge’  
Abilities: Stench/Poison Touch (New: Poison Touch)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 80 | 65 | 40 | 60 | 25 | 350 |

DEF +15, SP.DEF +10 | +25 NET INCREASE  
Learnset:

1 – Pound  
1 – Poison Gas  
4 – Mud Slap  
7 – Lick   
12 – Disable  
15 – Toxic  
18 – Shadow Sneak  
21 – Acid Armor  
26 – Knock Off \*\*  
29 – Poison Jab  
32 – Shadow Punch  
37 – Screech  
40 – Gunk Shot  
43 – Minimize  
46 – Ice Punch  
46 – Thunder Punch  
48 – Pain Split

**#89 Muk**  
Abilities: Stench/Poison Touch (New: Poison Touch)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 105 | 105 | 100 | 50 | 100 | 50 | 510 |

DEF +25, SP.ATK -15 | +10 NET INCREASE  
Learnset:

1 – Fire Punch  
1 – Pound  
1 – Poison Gas  
4 – Mud Slap  
7 – Lick   
12 – Disable  
15 – Toxic  
18 – Shadow Sneak  
21 – Acid Armor  
26 – Knock Off \*\*  
29 – Poison Jab  
32 – Shadow Punch  
37 – Screech  
40 – Gunk Shot  
43 – Minimize  
46 – Ice Punch  
46 – Thunder Punch  
48 – Pain Split

**#92 Gastly**50% Chance of holding a ‘Spell Tag’  
Abilities: Levitate/Levitate  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 40 | 35 | 30 | 100 | 45 | 80 | 330 |

HP +10, SP.DEF +10 | +20 NET INCREASE  
Learnset:

1 – Hypnosis  
1 – Dream Eater   
1 – Nightmare   
1 – Lick  
5 – Spite  
8 – Mean Look  
12 – Curse  
15 – Night Shade  
19 – Confuse Ray  
22 – Sucker Punch  
25 – Clear Smog  
29 – Hex  
33 – Will-O-Wisp  
36 – Dark Pulse  
40 – Icy Wind  
43 – Shadow Ball  
47 – Focus Blast  
49 – Sludge Wave

**#93 Haunter**Now evolves into Gengar by level up while knowing ‘Dark Pulse’Abilities: Levitate/Levitate  
Learnset:

1 – Hypnosis  
1 – Dream Eater   
1 – Nightmare   
1 – Lick  
5 – Spite  
8 – Mean Look  
12 – Curse  
15 – Night Shade  
19 – Confuse Ray  
22 – Sucker Punch  
25 – Clear Smog  
33 – Hex  
39 – Will-O-Wisp  
45 – Dark Pulse  
50 – Icy Wind  
55 – Shadow Ball  
61 – Focus Blast  
64 – Sludge Wave

**#94 Gengar**Abilities: Cursed Body/Cursed Body  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 65 | 60 | 130 | 80 | 130 | 540 |

HP +20, SP.DEF +5, SPEED +20 | +45 NET INCREASE  
Learnset:

1 – Hypnosis  
1 – Dream Eater   
1 – Nightmare   
1 – Lick  
5 – Spite  
8 – Mean Look  
12 – Curse  
15 – Night Shade  
19 – Confuse Ray  
22 – Sucker Punch  
25 – Clear Smog  
33 – Hex  
39 – Will-O-Wisp  
45 – Dark Pulse  
53 – Icy Wind  
58 – Shadow Ball  
64 – Focus Blast  
67 – Sludge Wave

**#98 Krabby**  
Now evolves at level 25  
50% Chance of holding a ‘Razor Claw’  
Abilities: Sheer Force/Shell Armor (New: Sheer Force)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 45 | 105 | 90 | 25 | 45 | 50 | 350 |

HP +15, SP.DEF +20 | 35 STAT POINT BUFF  
Learnset:

1 – Mud Shot  
1 – Flail   
1 – Clamp  
7 – Vice Grip  
9 – Leer  
11 – Rock Tomb  
15 – Metal Claw \*\*  
18 – Razor Shell  
21 – Stomp  
25 – Crabhammer \*\*  
29 – Protect  
31 – Guillotine  
35 – Chip Away  
39 – Rock Slide  
41 – Shell Smash  
45 – X-Scissor  
49 – Earthquake

**#99 Kingler  
Kingler can now also learn ‘Shadow Claw’ as a TM.**  
Abilities: Sheer Force/Shell Armor (New: Sheer Force)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 130 | 115 | 50 | 70 | 80 | 515 |

HP +15, SP.DEF +20, SPEED +5 | 40 STAT POINT BUFF  
Learnset:

1 – Agility  
1 – Amnesia  
1 – Mud Shot  
1 – Flail   
1 – Clamp  
7 – Vice Grip  
9 – Leer  
11 – Rock Tomb  
15 – Metal Claw  
18 – Razor Shell  
21 – Stomp  
25 – Crabhammer \*\*  
31 – Protect  
35 – Guillotine  
35 – Hone Claws  
39 – Chip Away  
41 – Rock Slide  
45 – Shell Smash  
49 – X-Scissor  
51 – Earthquake

**#104 Cubone**100% Chance of holding ‘Thick Club’  
Abilities: Lightning Rod/Battle Armor (New: Battle Armor)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 50 | 50 | 95 | 40 | 55 | 60 | 350 |

SP.DEF +5, SPEED +25 | +30 NET INCREASE  
Learnset:

1 – Growl  
3 – Tail Whip  
7 – Bone Rush  
11 – Headbutt  
13 – Focus Energy  
17 – Rage  
21 – Bone Club  
23 – Knock Off  
27 – False Swipe  
31 – Skull Bash  
33 – Bulldoze  
37 – Endeavor  
41 – Double Edge  
43 – Bonemerang \*\*  
47 – Rock Slide  
51 – Swords Dance  
54 – Iron Head  
58 – Stone Edge

**#105 – Marowak**Marowak can now also learn ‘Will-O-Wisp’ as a TM. Abilities: Lightning Rod/Battle Armor  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 80 | 110 | 50 | 80 | 70 | 450 |

SPEED +25 | +25 NET INCREASE  
Learnset:

1 – Growl  
3 – Tail Whip  
7 – Bone Rush  
11 – Headbutt  
13 – Focus Energy  
17 – Rage  
21 – Bone Club  
23 – Knock Off  
27 – False Swipe  
28 – Fire Punch  
31 – Skull Bash  
34 – Bulldoze  
39 – Endeavor  
43 – Double Edge  
49 – Bonemerang \*\*  
55 – Rock Slide  
58 – Swords Dance  
64 – Iron Head  
69 – Stone Edge73 – Flare Blitz

**#109 Koffing**Now evolves at level 32, instead of 35.Abilities: Levitate/Levitate  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 50 | 65 | 95 | 60 | 45 | 35 | 350 |

HP +10 | +10 NET INCREASE  
Learnset:

1 – Poison Gas  
1 – Tackle  
4 – Smog  
7 – Smokescreen  
12 – Clear Smog  
15 – Shock Wave  
18 – Sludge  
23 – Gyro Ball  
26 – Haze  
29 – Self Destruct  
34 – Sludge Bomb  
37 – Psybeam  
40 – Pain Split  
42 – Explosion  
45 – Gunk Shot

**#110 Weezing**Abilities: Levitate/Levitate  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 90 | 120 | 90 | 70 | 60 | 510 |

HP +15, SP.ATK +5 | +20 NET INCREASE  
Learnset:

1 – Poison Gas  
1 – Tackle  
4 – Smog  
7 – Smokescreen  
12 – Clear Smog  
15 – Shock Wave  
18 – Sludge  
23 – Gyro Ball  
26 – Haze  
29 – Self Destruct  
32 – Incinerate   
34 – Sludge Bomb  
38 – Double Hit  
40 – Psybeam  
46 – Pain Split  
51 – Explosion  
57 – Gunk Shot  
63 – Flamethrower

**#124 Jynx (For Smoochum, see #238)**  
Abilities: Dry Skin/Wonder Skin (New: Dry Skin/Wonder Skin)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 65 | 50 | 65 | 115 | 95 | 115 | 505 |

DEF +30, SPEED +20 | +50 NET INCREASE  
Learnset:

1 – Psyshock   
1 – Trick   
1 – Pound  
1 – Lick  
5 – Sweet Kiss  
8 – Powder Snow   
12 – Confusion  
15 – Sing  
19 – Lucky Chant  
22 – Mean Look   
26 – Fake Tears  
29 – Lovely Kiss  
30 – Teeter Dance  
36 – Aurora Beam  
42 – Psychic  
47 – Nasty Plot  
53 – Blizzard  
57 – Focus Blast  
64 – Quiver Dance

**#125 Electabuzz (For Elekid, see #239, for Electivire, see #466)**Now Evolves into Electivire by Level up while knowing ‘Wild Charge’.   
Abilities: Static/Vital Spirit (New: Vital Spirit)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 100 | 70 | 65 | 85 | 105 | 495 |

HP +5, ATK +17, DEF + 13, SP.ATK -30, SPEED +5| +10 NET INCREASE  
Learnset:

1 – Quick Attack  
1 – Meditate  
5 – Thunder Shock  
8 – Low Kick   
12 – Headbutt  
15 – Spark  
19 – Thunder Wave  
22 – Karate Chop  
26 – Light Screen  
29 – Thunder Punch  
36 – Dual Chop  
42 – Screech  
45 – Wild Charge  
50 – Cross Chop

**#126 Magmar (For Magby, see #240, for Magmortar, see #467)**Abilities: Flame Body/Vital Spirit (New: Vital Spirit)  
Now Evolves into Magmortar by Level up while knowing ‘Flamethrower’.   
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 65 | 70 | 100 | 85 | 95 | 495 |

HP +15, ATK -30, DEF +13, SPEED +2 | +30 BUFF (INCREASE, NET 0)  
Learnset:

1 – Smog  
1 – Fake Tears  
5 – Ember  
8 – Smokescreen  
12 – Poison Gas  
15 – Fire Spin \*\*  
19 – Will-O-Wisp   
22 – Clear Smog  
26 – Confuse Ray  
29 – Flame Burst  
36 – Dark Pulse  
42 – Sunny Day  
45 – Flamethrower  
50 – Focus Blast

**#129 Magikarp**  
Abilities: Swift Swim/Rattled (New: Rattled)  
Learnset:  
1 – Splash  
1 – Bubble  
1 – Flail   
10 – Bounce

**#130 Gyarados**  
Abilities: Intimidate/Moxie (New: Moxie)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 95 | 125 | 80 | 60 | 100 | 90 | 550 |

DEF +1, SPEED +9 | +10 NET INCREASE  
Learnset:

1 – Thrash  
1 – Iron Head  
1 – Bounce  
20 – Bite  
21 – Screech  
24 – Ice Fang  
27 – Aqua Tail  
30 – Dragon Tail  
33 – Dragon Rage  
36 – Scary Face \*\*  
39 – Crunch  
42 – Outrage  
45 – Dragon Dance  
48 – Waterfall  
51 – Rain Dance  
54 – Giga Impact

**#134 Eevee**Abilities: Adaptability/Cute Charm (New: Cute Charm)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 65 | 75 | 70 | 65 | 85 | 75 | 435 |

HP +10, ATK +20, DEF +20, SP.ATK +20, SP.DEF +20, SPEED +20 | +110 NET INCREASE  
Learnset:

1 – Helping Hand  
1 – Tackle   
1 – Tickle  
5 – Copycat  
9 – Quick Attack  
11 – Swift   
13 – Charm  
17 – Covet  
20 – Yawn   
25 – Take Down  
29 – Wish  
33 – Baton Pass  
37 – Crunch  
41 – Fake Tears  
45 – Body Slam  
50 – Last Resort

**#135 Vaporeon**Abilities: Water Absorb/Storm Drain (New: Storm Drain)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 130 | 65 | 60 | 110 | 95 | 75 | 535 |

SPEED +10 | +10 NET INCREASE  
Learnset: (Vaporeon uses a modified version of Eevee’s learnset to minimise moves missed)

1 – Baton Pass  
1 – Tackle   
1 – Tickle  
5 – Copycat  
9 – Quick Attack  
11 – Swift  
13 – Charm  
17 – Covet  
20 – Yawn   
25 – Water Gun  
29 – Wish  
31 – Water Pulse  
33 – Haze  
37 – Aurora Beam  
41 – Fake Tears  
45 – Brine  
50 – Aqua Ring  
55 – Acid Armour  
60 – Heal Bell  
66 – Water Spout

**#136 Jolteon**Abilities: Volt Absorb/Lightning Rod (New: Lightning Rod)  
Stats: (Jolteon uses a modified version of Eevee’s learnset to minimise moves missed)

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 65 | 120 | 70 | 55 | 95 | 130 | 535 |

ATK +55, DEF +10, SP.ATK -55 | +10 NET INCREASE  
Learnset:

1 – Thunder Wave  
1 – Tackle   
1 – Tickle  
5 – Copycat  
9 – Quick Attack  
11 – Swift  
13 – Charm  
17 – Covet  
20 – Yawn   
25 – Spark  
29 – Charge  
31 – Thunder Fang  
33 – Pin Missile  
37 – Crunch  
41 – Screech  
45 – Wild Charge  
50 – Hyper Fang  
55 – Magnet Rise  
60 – Double Edge  
66 – Volt Tackle

**#137 Flareon**Abilities: Flash Fire/Moxie (New: Moxie)  
Stats: (Flareon uses a modified version of Eevee’s learnset to minimise moves missed)

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 65 | 130 | 90 | 65 | 110 | 75 | 535 |

DEF +30, SP.ATK -30, SPEED +10 |+10 NET INCREASE  
Learnset:

1 – Wish  
1 – Tackle   
1 – Tickle  
5 – Copycat  
9 – Quick Attack  
11 – Swift  
13 – Charm  
17 – Covet  
20 – Yawn   
25 – Flame Charge  
29 – Double Kick  
31 – Flame Wheel  
33 – Bite  
37 – Super Fang  
41 – Screech  
45 – Blaze Kick  
50 – Body Slam  
55 – Superpower  
60 – Double Edge  
66 – Flare Blitz

**#143 Snorlax**Abilities: Thick Fat/Immunity  
Learnset:

1 – Snatch  
1 – Recycle  
1 – Metronome  
1 – Fire Punch  
1 – Thunder Punch  
1 – Ice Punch   
1 – Rest   
1 – Sleep Talk   
1 – Tackle  
4 – Rollout  
9 – Amnesia  
12 – Lick  
17 – Chip Away  
20 – Screech  
25 – Body Slam  
28 – Stock Pile  
33 – Swallow  
36 – Seed Bomb  
41 – Zen Headbutt  
44 – Belly Drum  
49 – Crunch  
50 – Heavy Slam  
57 – Superpower  
64 – Gunk Shot

**#161** **Sentret**  
Abilities: Frisk/Run Away (New: Frisk)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 40 | 50 | 35 | 30 | 45 | 50 | 250 |

HP +5, ATK +4, DEF +1, SP.ATK -5, SPEED +30 | +35 NET INCREASE  
Learnset:

1 – Scratch  
3 – Focus Energy  
5 – Defence Curl  
7 – Bullet Seed   
8 – Quick Attack  
10 – Covet   
12 – Aerial Ace  
15 – Fake Out  
16 – Pursuit  
19 – Zen Headbutt  
25 – Flame Wheel  
28 – Lucky Chant  
31 – Sucker Punch  
36 – Dizzy Punch  
39 – Baton Pass  
42 – Aqua Tail  
47 – Coil  
51 – Slash   
55 – Play Rough  
58 – Double Edge

**#162 Furret**

Abilities: Frisk/Technician (New: Frisk/Technician)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 95 | 90 | 65 | 45 | 65 | 110 | 470 |

HP+10, ATK +14, DEF +1, SP.DEF +10, SPEED +20 | +55 NET INCREASE  
Learnset:

1 – Acrobatics   
1 – Agility   
3 – Focus Energy  
5 – Defence Curl  
7 – Bullet Seed  
8 – Quick Attack  
10 – Covet   
12 – Aerial Ace  
15 – Fake Out  
18 – Pursuit   
22 – Zen Headbutt  
28 – Flame Wheel   
32 – Lucky Chant  
36 – Sucker Punch  
39 – Dizzy Punch  
42 – Baton Pass  
45 – Aqua Tail  
49 – Coil  
53 – Slash   
59 – Play Rough \*  
63 – Double Edge

**#165 Ledyba**Abilities: Iron Fist/Rattled (New: Iron Fist)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 40 | 60 | 30 | 20 | 80 | 70 | 300 |

ATK +40, SP.ATK -20, SPEED +15 | +35 NET INCREASE  
Learnset:

1 – Comet Punch  
5 – Supersonic \*\*  
8 – Bug Bite  
10 – Bullet Punch  
12 – Dizzy Punch  
13 – Aerial Ace  
15 – Mach Punch  
19 – U-Turn  
22 – Drain Punch  
26 – Ice Punch  
29 – Thunder Punch  
33 – Acrobatics  
36 – Roost  
40 – Double Edge  
45 – Light Screen  
45 – Reflect

**#166 Ledian**  
Abilities: Iron Fist/Technician (New: Iron Fist/Technician)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 90 | 70 | 50 | 110 | 110 | 490 |

HP +15, ATK +55, DEF+20, SP.ATK -5, SPEED +25 | +115 NET INCREASE  
Learnset:

1 – Comet Punch  
5 – Supersonic \*\*  
8 – Bug Bite  
10 – Bullet Punch  
12 – Dizzy Punch  
13 – Aerial Ace  
15 – Mach Punch  
20 – U-Turn  
24 – Drain Punch  
29 – Ice Punch  
33 – Thunder Punch  
38 – Acrobatics   
42 – Roost   
47 – Double Edge  
50 – Swords Dance  
55 – Light Screen  
55 – Reflect

**#167 Spinarak**  
\*Now Evolves at level 20, instead of 22.  
Abilities: Swarm/Insomnia  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 40 | 70 | 60 | 40 | 60 | 50 | 310 |

ATK +10, DEF +20, SP.DEF +20, SPEED +10 | +60 NET INCREASE  
Learnset:

1 – Poison Sting  
1 – Fury Cutter  
1 – Spider Web \*\*  
5 – Absorb \*\*  
8 – Pin Missile  
10 – Scary Face \*\*  
12 – Shadow Sneak  
17 – Twineedle  
20 – Poison Fang  
23 – Bug Bite  
26 – Sucker Punch  
29 – Toxic Spikes  
36 – Night Slash  
38 – Shadow Claw  
40 – X-Scissor  
43 – Poison Jab  
47 – Cross Poison  
50 – Agility  
54 – Megahorn

**#166 Ariados**  
Abilities: Swarm/Sniper (New: Sniper)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 90 | 90 | 80 | 60 | 80 | 70 | 470 |

HP +20, DEF +10, SP.DEF +20, SPEED +30 | +80 NET INCREASE  
Learnset:

1 – Baton Pass  
1 – Poison Sting  
1 – Fury Cutter  
1 – Spider Web \*\*  
5 – Absorb \*\*  
8 – Pin Missile  
10 – Scary Face \*\*  
12 – Shadow Sneak  
17 – Twineedle  
20 – Poison Fang  
20 – Swords Dance  
25 – Bug Bite  
28 – Sucker Punch  
32 – Toxic Spikes  
39 – Night Slash  
42 – Shadow Claw  
46 – X-Scissor  
49 – Poison Jab  
54 – Cross Poison  
59 – Agility  
63 – Megahorn

**#169 Crobat**Abilities: Inner Focus/Inner Focus  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 85 | 100 | 80 | 70 | 80 | 140 | 555 |

ATK +10, SPEED +10 |+20 NET INCREASE  
Learnset:

1 – Absorb  
5 – Supersonic  
7 – Astonish  
11 – Bite  
13 – Hypnosis  
17 – Confuse Ray  
19 – Mean Look  
22 – Wing Attack  
24 – Crunch  
27 – Poison Fang  
32 – Pursuit  
35 – Giga Drain  
35 – Cross Poison  
40 – Haze  
43 – Steel Wing  
48 – Brave Bird  
51 – Zen Headbutt  
55 – Super Fang  
60 – Tailwind

**#170 Chinchou**Abilities: Volt Absorb/Water Absorb (New: Water Absorb)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 75 | 35 | 40 | 60 | 60 | 70 | 340 |

ATK -3, DEF +2, SP.ATK +4, SP.DEF +4, SPEED +3 | +10 NET INCREASE  
Learnset:

1 – Bubble   
1 – Supersonic  
6 – Thunder Wave  
9 – Thunder Shock  
12 – Water Gun  
17 – Confuse Ray  
20 – Bubble Beam  
23 – Charge Beam  
27 – Signal Beam  
31 – Psybeam  
34 – Discharge  
39 – Volt Switch  
42 – Aqua Ring  
45 – Hydro Pump  
47 – Thunderbolt  
50 – Zap Cannon

**#171 Lanturn**Abilities: Volt Absorb/Water Absorb  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 125 | 55 | 60 | 90 | 80 | 80 | 490 |

ATK -3, DEF +12, SP.ATK +14, SP.DEF +4, SPEED +13 | +40 NET INCREASE  
Learnset:

1 – Stockpile  
1 – Spit Up  
1 – Swallow   
1 – Icy Wind  
1 – Bubble   
1 – Supersonic  
6 – Thunder Wave  
9 – Thunder Shock  
12 – Water Gun  
17 – Confuse Ray  
20 – Bubble Beam  
23 – Charge Beam  
27 – Signal Beam  
33 – Psybeam  
37 – Discharge  
43 – Volt Switch  
47 – Aqua Ring  
51 – Hydro Pump  
54 – Thunderbolt  
58 – Zap Cannon

**#175 Togepi**Togepi’s base friendship is now 150  
Abilities: Serene Grace/Super Luck (New: Super Luck)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 35 | 20 | 65 | 40 | 65 | 20 | 245 |

HP +20,

**#182 Bellossom** (For other form, return to #45)  
Abilities: Natural Cure, Serene Grace (New: Natural Cure/Serene Grace)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 120 | 80 | 50 | 80 | 110 | 510 |

HP -5, ATK +40, DEF -5, SP.ATK -40, SP.DEF -20, SPEED +60 | +30 NET INCREASE  
Learnset: (Reworked to be focused on Physical Moves)

1 – Dragon Dance  
1 – Leaf Blade  
3 – Tickle  
35 – Attract   
37 – Morning Sun   
39 – Dizzy Punch   
39 – Teeter Dance  
41 – Acrobatics  
43 – Heart Stamp  
45 – Poison Jab  
47 – U-Turn  
51 – Swords Dance  
54 – Play Rough \*  
57 – Petal Dance  
63 – Zen Headbutt

**#187 Hoppip**Now evolves at level 24, instead of 18.   
Abilities: Anticipation/Unburden (New: Anticipation/Unburden)   
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 50 | 70 | 50 | 70 | 60 | 60 | 360 |

HP +15, ATK +35, DEF +10, SP.ATK +35, SP.DEF +5, +10 SPEED | +110 NET INCREASE  
Learnset:

1 – Aromatherapy   
1 – Tailwind  
4 – Worry Seed  
6 – Tackle  
8 – Gust  
10 – Confusion   
12 – Poison Powder  
14 – Cotton Spore  
16 – Spore  
19 – Bullet Seed  
22 – Leech Seed  
24 – Mega Drain  
28 – Bounce  
31 – Cotton Guard  
34 – Acrobatics   
36 – Seed Bomb  
37 – U-Turn  
40 – Leaf Storm  
43 – Giga Drain  
46 – Synthesis  
49 – Hurricane  
100 – Splash

**#188 Skiploom**Now evolves at level 36, instead of 27.  
Abilities: Anticipation/Unburden (New: Anticipation/Unburden)   
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 80 | 60 | 80 | 70 | 80 | 440 |

HP +15, ATK+35, DEF +10, SP.ATK +35, SP.DEF +5 | +100 NET INCREASE  
Learnset:

1 – Aromatherapy   
1 – Tailwind  
4 – Worry Seed  
6 – Tackle  
8 – Gust  
10 – Confusion   
12 – Poison Powder  
14 – Cotton Spore  
16 – Spore  
19 – Bullet Seed  
22 – Leech Seed  
24 – Mega Drain  
28 – Bounce  
32 – Cotton Guard  
36 – Acrobatics   
39 – Seed Bomb  
40 – U-Turn  
44 – Leaf Storm  
48 – Giga Drain  
52 – Synthesis  
56 – Hurricane  
100 – Splash

**#189 Jumpluff**Abilities: Effect Spore/Unburden (New: Effect Spore/Unburden)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 75 | 90 | 70 | 90 | 85 | 100 | 510 |

ATK +35, SP.ATK +35, SP.DEF +10, SPEED -10 | +70 TOTAL STAT INCREASE  
Learnset:

1 – Aromatherapy   
1 – Tailwind  
4 – Worry Seed  
6 – Tackle  
8 – Gust  
10 – Confusion   
12 – Poison Powder  
14 – Cotton Spore  
16 – Spore  
19 – Bullet Seed  
22 – Leech Seed  
24 – Mega Drain  
28 – Bounce  
32 – Cotton Guard  
36 – Acrobatics   
40 – Seed Bomb   
49 – U-Turn  
54 – Leaf Storm  
59 – Giga Drain  
64 – Synthesis  
69 – Hurricane  
100 – Splash

**#190 Aipom (For Ambipom, go to #424)**Abilities: Pickup/Skill Link  
Learnset:

1 – Fury Swipes  
1 – Agility   
1 – Covet  
4 – Bone Rush  
8 – Fake Out  
11 – Knock Off \*\*  
15 – Tickle  
17 – Double Hit  
22 – Pursuit  
25 – Screech  
29 – Aerial Ace  
32 – Tail Slap  
36 – Seed Bomb  
39 – Bounce  
43 – Rock Blast

**#194 Wooper**  
100% Chance of holding a ‘Rindo Berry’  
Abilities: Water Absorb/Unaware (New: Unaware)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 75 | 65 | 55 | 25 | 55 | 15 | 290 |

HP +20, ATK +20, DEF +10, SP.DEF +30 | +80 NET INCREASE  
Learnset:

1 – Water Gun  
1 – Tail Whip  
5 – Mud Slap \*\*  
9 – Double Kick  
15 – Magnitude  
19 – Double Hit  
22 – Curse  
24 – Aqua Tail  
27 – Body Slam  
29 – Yawn  
33 – Earthquake  
37 – Rain Dance  
43 – Recover   
45 – Ice Punch  
47 – Waterfall  
53 – Amnesia   
56 – Haze

**#195 Quagsire**  
Abilities: Water Absorb/Unaware (New: Unaware)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 115 | 95 | 95 | 65 | 85 | 35 | 490 |

HP +20, ATK +10, DEF +10, SP. DEF +20 | +60 NET INCREASE  
Learnset:

1 – Water Gun  
1 – Tail Whip  
5 – Mud Slap \*\*  
9 – Double Kick  
15 – Magnitude  
19 – Double Hit  
24 – Curse   
28 – Aqua Tail  
30 – Body Slam  
32 – Yawn   
36 – Earthquake  
42 – Rain Dance  
46 – Recover  
49 – Ice Punch  
53 – Waterfall  
58 – Amnesia   
64 – Haze

**#196 Espeon**On top of evolving from Eevee via friendship at day, will now also evolve from a ‘Sun Stone’  
Abilities: Synchronise/Magic Bounce  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 75 | 65 | 60 | 130 | 95 | 110 | 535 |

HP +10 |+10 NET INCREASE  
Learnset:

1 – Baton Pass  
1 – Tackle   
1 – Tickle  
5 – Copycat  
9 – Quick Attack  
11 – Swift  
13 – Charm  
17 – Covet  
20 – Yawn   
25 – Confusion  
29 – Morning Sun  
31 – Psybeam  
33 – Calm Mind  
37 – Aura Sphere  
41 – Fake Tears  
45 – Psyshock  
50 – Dazzling Gleam  
55 – Cosmic Power  
60 – Stored Power  
66 – Power Gem

**#197 Umbreon**On top of evolving from Eevee via friendship at night, will now also evolve from a ‘Moon Stone’  
Abilities: Synchronise/Immunity (New: Immunity)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 95 | 75 | 110 | 60 | 130 | 65 | 535 |

ATK +10 | +10 NET INCREASELearnset:

1 – Wish  
1 – Tackle   
1 – Tickle  
5 – Copycat  
9 – Quick Attack  
11 – Swift  
13 – Charm  
17 – Covet  
20 – Yawn   
25 – Bite  
29 – Moonlight  
31 – Knock Off  
33 – Clear Smog  
37 – Confuse Ray  
41 – Curse  
45 – Crunch  
50 – Mean Look  
55 – Cosmic Power  
60 – Heal Bell  
66 – Foul Play

**#206 Dunsparce**  
Is now Normal/Dragon type.  
**Abilities: Serene Grace (Removed: Run Away)**Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 110 | 70 | 90 | 70 | 85 | 45 | 470 |

HP +10, DEF +20, SP.ATK +5, SP.DEF +20 | +55 NET INCREASE  
Learnset:

1 – Rage  
1 – Mud Slap  
3 – Ancient Power  
6 – Coil  
8 – Pursuit  
11 – Screech  
13 – Bite   
16 – Glare  
18 – Dig  
21 – Body Slam  
23 – Drill Run  
26 – Roost  
28 – Take Down  
31 – Dragon Rage  
33 – Secret Power  
36 – Stealth Rock  
38 – Double Edge  
41 – Zen Headbutt  
46 – Dragon Rush  
48 – Hex   
51 – Tri-Attack

**#209 Snubbull**  
Is now Fairy Type  
Abilities: Intimidate/Rattled (New: Rattled)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 80 | 50 | 40 | 50 | 30 | 310 |

SP.DEF +10 | +10 NET INCREASE  
Learnset:

1 – Ice Fang \*\*  
1 – Fire Fang \*\*  
1 – Thunder Fang \*\*  
2 – Rage  
2 – Scary Face \*\*  
2 – Lovely Kiss  
2 – Charm  
7 – Bite  
13 – Lick  
20 – Play Rough \*  
23 – Glare  
27 – Feint Attack  
31 – Body Slam  
34 – Crunch  
39 – Smelling Salts  
43 – Super Fang  
49 – Close Combat  
53 – Double Edge

**#210 Granbull**  
Is now Fairy Type  
Abilities: Intimidate/Rattled  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 90 | 120 | 85 | 60 | 80 | 65 | 500 |

DEF +10, SP.DEF +20, SPEED +20 | +50 NET INCREASE  
Learnset:

1 – Ice Fang \*\*  
1 – Fire Fang \*\*  
1 – Thunder Fang \*\*  
2 – Rage  
2 – Scary Face \*\*  
2 – Lovely Kiss  
2 – Charm  
7 – Bite  
13 – Lick  
20 – Play Rough \*  
23 – Glare  
29 – Feint Attack  
34 – Body Slam  
38 – Crunch  
43 – Smelling Salts  
49 – Super Fang  
54 – Close Combat  
58 – Double Edge  
62 – Outrage

**#211 Qwilfish**50% Chance of holding a ‘Poison Barb’  
Abilities: Poison Point/Intimidate (New: Intimidate)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 85 | 95 | 75 | 55 | 65 | 105 | 480 |

HP +20, SP.DEF +10, SPEED +20 | +50 NET INCREASE  
Learnset:

1 – Astonish  
1 – Harden  
1 – Tackle  
1 – Poison Sting  
9 – Pin Missile  
9 – Aqua Jet  
13 – Spikes  
17 – Rapid Spin  
21 – Toxic Spikes  
25 – Twinneedle   
29 – Poison Tail  
33 – Aqua Tail  
37 – Revenge  
41 – Bounce  
45 – Poison Jab  
49 – Iron Defence  
53 – Stock Pile  
53 – Spit Up   
53 – Swallow   
57 – Gunk Shot  
60 – Dive

**#228 Houndour**  
Abilities: Unnerve/Flash Fire (New: Unnerve)   
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 45 | 40 | 50 | 80 | 50 | 75 | 340 |

ATK -20, DEF +20, +10 SPEED | +30 NET INCREASE  
Learnset:

1 – Leer  
1 – Ember  
4 – Beat Up  
8 – Smog  
11 – Roar  
13 – Fire Spin \*\*  
16 – Snarl  
20 – Will-O-Wisp  
24 – Incinerate  
28 – Super Fang  
32 – Dark Pulse  
37 – Nasty Plot  
40 – Foul Play  
44 – Flamethrower  
49 – Shadow Ball  
52 – Fire Blast  
56 – Embargo   
60 – Night Daze

**#229 Houndoom**  
Abilities: Intimidate/Flash Fire (New: Intimidate)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 75 | 70 | 60 | 110 | 90 | 105 | 510 |

ATK -20, +10 DEF, +10 SP.DEF, +10 SPEED | +10 NET INCREASE  
Learnset:

1 – Thunder Fang  
1 – Leer  
1 – Ember  
4 – Beat Up  
8 – Smog  
11 – Roar  
13 – Fire Spin \*\*  
16 – Snarl  
20 – Will-O-Wisp  
24 – Incinerate  
31 – Super Fang  
34 – Dark Pulse  
41 – Nasty Plot  
45 – Foul Play  
50 – Flamethrower  
53 – Shadow Ball  
59 – Fire Blast  
63 – Embargo   
67 – Night Daze

**#238 Smoochum (For Jynx, see #124)**Abilities: Dry Skin/Wonder Skin (New: Dry Skin/Wonder Skin)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 45 | 30 | 40 | 85 | 65 | 95 | 360 |

DEF +25, SPEED +30 | 55 NET INCREASE  
Learnset:

1 – Pound  
1 – Lick  
5 – Sweet Kiss  
8 – Powder Snow   
12 – Confusion  
15 – Sing  
19 – Lucky Chant  
22 – Mean Look   
26 – Fake Tears  
29 – Lovely Kiss  
33 – Aurora Beam  
36 – Psychic  
40 – Nasty Plot   
43 – Blizzard

**#239 Elekid (For Electabuzz, see #125, and Electivire, see #466.)**  
Abilities: Static/Vital Spirit (New: Vital Spirit)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 45 | 65 | 60 | 40 | 55 | 95 | 360 |

ATK +2, DEF +23, SP.ATK -25 | +25 INCREASE (NET 0)  
Learnset:

1 – Quick Attack  
1 – Meditate  
5 – Thunder Shock  
8 – Low Kick   
12 – Headbutt  
15 – Spark  
19 – Thunder Wave  
22 – Karate Chop  
26 – Light Screen  
29 – Thunder Punch  
33 – Dual Chop  
36 – Screech  
40 – Wild Charge  
43 – Cross Chop

**#240 Magby (For Magmar, see #126, for Magmortar, see #467)**Abilities: Flame Body/Vital Spirit (New: Vital Spirit)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 45 | 40 | 60 | 65 | 55 | 95 | 360 |

ATK -23, DEF +23 |+23 INCREASE (NET 0)  
Learnset:

1 – Smog  
1 – Fake Tears  
5 – Ember  
8 – Smokescreen  
12 – Poison Gas  
15 – Fire Spin \*\*  
19 – Will-O-Wisp   
22 – Clear Smog  
26 – Confuse Ray  
29 – Flame Burst  
33 – Dark Pulse  
36 – Sunny Day  
40 – Flamethrower  
43 – Focus Blast

**#241 Miltank**100% Chance of holding ‘Moomoo Milk’Abilities: Thick Fat/Sap Sipper  
Learnset:

1 – Tackle   
3 – Growl  
5 – Defense Curl  
8 – Stomp   
11 – Milk Drink  
15 – Bide  
19 – Rollout   
24 – Body Slam  
29 – Zen Headbutt  
35 – Curse  
41 – Gyro Ball  
48 – Heal Bell  
50 – Wake-Up Slap  
55 – Double Edge  
60 – Hammer Arm  
66 – Stealth Rock

**#261 Poochyena**   
Abilities: Run Away/Rattled (New: Rattled)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 55 | 65 | 45 | 20 | 40 | 50 | 275 |

HP +20, ATK +10, DEF +10, -10 SP.ATK, SP.DEF +10, SPEED +15 | +55 NET INCREASE  
Learnset:

1 – Tackle  
4 – Howl  
7 – Sand Attack  
10 – Bite  
13 – Poison Fang  
16 – Scary Face \*\*  
19 – Yawn  
22 – Assurance  
22 – Swagger   
25 – Roar  
28 – Fire Fang \*\*  
28 – Ice Fang \*\*  
31 – Taunt  
34 – Crunch  
37 – Sucker Punch  
40 – Double Edge  
43 – Super Fang  
46 – Play Rough \*

**#262 Mightyena**   
Abilities: Intimidate/Moxie (New: Moxie)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 100 | 70 | 60 | 80 | 90 | 480 |

HP +10, ATK +10, SP.DEF +20, SPEED +20 | +60 NET INCREASE  
Learnset:

1 – Tackle  
4 – Howl  
7 – Sand Attack  
10 – Bite  
13 – Poison Fang  
16 – Scary Face \*\*  
18 – Thief \*\*  
20 – Yawn  
24 – Assurance   
24 – Swagger   
28 – Roar  
32 – Fire Fang \*\*  
32 – Ice Fang \*\*  
36 – Taunt  
40 – Crunch  
44 – Sucker Punch  
48 – Double Edge  
52 – Super Fang   
56 – Play Rough \*

**#265 Wurmple**50% Chance of holding ‘Bright Power’  
Abilities: Shield Dust/Run Away (New: Run Away)  
Learnset:  
1 – Tackle   
1 – String Shot  
1 – Poison Sting  
6 – Bug Bite

**#266 Silcoon**  
Abilities: Shed Skin/Shed Skin  
Learnset:  
7 – Harden  
9 – Morning Sun

**#267 Beautifly**   
Abilities: Shield Dust/Wonder Skin (New: Wonder Skin)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 50 | 50 | 110 | 50 | 120 | 470 |

Stats: HP +10, ATK -20, SP.ATK +20, SPEED +55 | +65 NET INCREASE   
Learnset:

1 – Tail Glow  
1 – Morning Sun  
10 – Gust  
12 – Absorb  
15 – Silver Wind  
17 – Attract  
20 – Air Cutter  
22 – Mega Drain  
25 – Spore  
27 – Electroweb  
29 – Aurora Beam  
30 – Signal Beam  
32 – Energy Ball  
35 – Air Slash   
37 – U-Turn   
40 – Quiver Dance  
45 – Giga Drain \*\*  
49 – Bug Buzz  
54 – Hurricane

**#268 Cascoon**  
Abilities: Shed Skin/Shed Skin  
Learnset:  
7 – Harden  
9 – Moonlight

**#269 Dustox**  
Abilities: Shield Dust/Compound Eyes (New: Compound Eyes)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 50 | 80 | 80 | 100 | 70 | 470 |

HP +10, DEF +10, SP.ATK +30, SP.DEF +10, SPEED +5 | +65 NET INCREASE  
Learnset:

1 – Toxic Spikes   
10 – Smog \*\*  
12 – Confusion  
15 – Silver Wind  
17 – Poison Powder  
20 – Venoshock  
22 – Psybeam  
25 – Air Cutter  
27 – Charge Beam  
30 – Sludge Bomb  
32 – Psychic  
35 – Bug Buzz  
37 – Toxic   
37 – Protect  
40 – Quiver Dance  
44 – Thunder   
49 – Focus Blast  
54 – Hurricane

**#270 Lotad**  
Abilities: Unaware/Own Tempo (New: Unaware/Own Tempo)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 50 | 30 | 30 | 50 | 50 | 40 | 250 |

HP +10, SP.ATK +10, SPEED +10 | +30 NET INCREASE  
Learnset:

1 – Astonish  
2 – Sweet Scent \*\*  
4 – Absorb \*\*  
7 – Tickle   
9 – Water Gun  
12 – Leech Seed  
15 – Mega Drain \*\*  
18 – Icy Wind  
21 – Bubble Beam  
24 – Nature Power  
27 – Rain Dance  
30 – Giga Drain \*\*  
33 – Hyper Voice  
36 – Energy Ball \*\*

**#271 Lombre**  
On top of evolving from a Water Stone, will now also evolve by level up while knowing ‘Teeter Dance’  
Abilities: Unaware/Own Tempo (New: Unaware/Own Tempo)  
Learnset:

1 – Astonish  
2 – Sweet Scent \*\*  
4 – Absorb \*\*  
7 - Tickle  
9 – Water Gun  
12 – Leech Seed  
14 – Fake Out  
16 – Mega Drain \*\*  
20 – Icy Wind   
24 – Bubble Beam  
28 – Nature Power  
30 – Lucky Chant \*\*  
32 – Rain Dance  
34 – Giga Drain \*\*  
36 – Teeter Dance  
36 – Uproar  
40 – Hyper Voice  
44 – Energy Ball \*\*

**#271 Ludicolo**  
Abilities: Unaware/Own Tempo (New: Unaware/Own Tempo)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 70 | 70 | 100 | 100 | 80 | 500 |

SP.ATK +10, SPEED +10 | +20 NET INCREASE  
Learnset:

1 – Astonish  
2 – Sweet Scent \*\*  
4 – Absorb \*\*  
7 – Tickle   
9 – Water Gun  
12 – Leech Seed  
14 – Fake Out  
16 – Mega Drain \*\*  
20 – Icy Wind   
24 – Bubble Beam  
28 – Nature Power  
30 – Lucky Chant \*\*  
32 – Rain Dance  
34 – Giga Drain \*\*  
36 – Uproar  
36 – Teeter Dance  
37 – Scald   
39 – Hyper Voice  
44 – Energy Ball  
50 – Ice Beam

**#280 Ralts**Is now Psychic/Fairy type.   
Abilities: Synchronise/Trace  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 40 | 25 | 25 | 75 | 55 | 70 | 290 |

HP +12 SP.DEF +30, SP.DEF +20 SPEED +30 | +92 NET INCREASE  
Learnset:

1 – Pain Split  
1 – Charm  
1 – Imprison  
4 – Confusion  
6 – Double Team  
9 – Teleport  
11 – Disarming Voice  
14 – Lucky Chant  
16 – Magical Leaf  
18 – Heal Pulse  
20 – Future Sight  
24 – Calm Mind  
27 – Psychic  
29 – Signal Beam  
32 – Hyper Voice  
34 – Fake Tears  
37 – Hypnosis  
37 – Dream Eater  
39 – Magic Coat  
42 – Stored Power  
48 – Moonblast  
53 – Wish

**#281 Kirlia**  
Is now Psychic/Fairy Type  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 50 | 35 | 35 | 95 | 75 | 80 | 370 |

HP +12, SP.ATK +30, SP.DEF +20, SPEED +30 | +92 NET INCREASE  
Learnset:

1 – Pain Split  
1 – Charm  
1 – Imprison  
4 – Confusion  
6 – Double Team  
9 – Teleport  
11 – Disarming Voice  
14 – Lucky Chant  
16 – Magical Leaf  
18 – Heal Pulse  
20 – Future Sight  
26 – Calm Mind  
30 – Psychic  
33 – Signal Beam  
37 – Hyper Voice  
40 – Fake Tears  
44 – Hypnosis  
44 – Dream Eater  
47 – Magic Coat  
51 – Stored Power  
54 – Moonblast  
59 – Wish

**#282 Gardevoir**Is now Psychic/Fairy Type  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 65 | 65 | 125 | 115 | 90 | 540 |

HP +12, SPEED +10 | +22 NET INCREASE  
Learnset:

1 – Pain Split  
1 – Charm  
1 – Imprison  
4 – Confusion  
6 – Double Team  
9 – Teleport  
11 – Disarming Voice  
14 – Lucky Chant  
16 – Magical Leaf  
18 – Heal Pulse  
20 – Future Sight  
26 – Calm Mind  
30 – Psychic  
35 – Signal Beam  
40 – Hyper Voice  
44 – Fake Tears  
49 – Hypnosis  
49 – Dream Eater  
53 – Magic Coat  
58 – Stored Power  
62 – Moonblast  
67 **–** Wish

**#299 Nosepass (For Probopass, go to #476)**50% Chance of holding a ‘Magnet’  
Abilities: Sturdy/Magnet Pull  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 45 | 135 | 65 | 105 | 10 | 420 |

HP +30, SP.ATK +20, SP.DEF +15, SPEED -20 | +45 NET INCREASE  
Learnset:

1 – Tackle   
1 – Stealth Rock  
4 – Harden  
7 – Block  
10 – Rock Throw  
13 – Thunder Wave  
16 – Rest  
19 – Spark  
22 – Rock Slide  
25 – Stone Edge  
28 – Magnitude  
31 – Discharge  
34 – Sandstorm  
37 – Power Gem  
43 – Lock-On  
43 – Zap Cannon  
46 – Double Edge  
50 – Magnet Rise

**#300 Skitty**  
On top of evolving from a Moon Stone, will now also evolve via friendship.   
Abilities: Serene Grace/Wonder Skin (New: Serene Grace/Wonder Skin) – (I’m sorry Normalize. You just really suck)   
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 80 | 45 | 35 | 35 | 100 | 380 |

+30 HP, +40 ATK, +50 SPEED | +120 NET INCREASE  
Learnset:

1 – Fake Out  
1 – Growl  
1 – Tackle   
4 – Foresight  
7 – Sing  
10 – Captivate  
10 – Attract  
13 – Disarming Voice \*  
16 – Covet  
19 – Copycat   
22 – Bite  
25 – Tickle  
25 – Charm  
28 – Wake-Up Slap  
30 – Heart Stamp  
31 – Assist   
34 – Return  
37 – Heal Bell  
39 – Aqua Tail  
40 – Double-Edge  
43 – Zen Headbutt  
46 – Play Rough \*  
49 – Sucker Punch  
53 – Wish   
58 – Glare

**#301 Delcatty**Abilities: Serene Grace/Wonder Skin (New: Serene Grace/Wonder Skin)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 90 | 65 | 90 | 55 | 100 | 480 |

HP +10, ATK +25, SP.ATK +35, SPEED +30 | +100 NET INCREASE  
Learnset: (Delcatty uses the same learnset as Skitty, however also has the following moves)  
1 – Icy Wind  
1 – Fake Tears  
1 – Body Slam  
1 – Iron Tail  
60 – Energy Ball  
62 – Gunk Shot

**#309 Electrike**Abilities: Static/Lightning Rod  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 50 | 45 | 40 | 80 | 40 | 75 | 330 |

HP +10, SP.ATK +15, SPEED +10 | +35 NET INCREASE  
Learnset:

1 – Tackle   
2 – Thunder Wave   
4 – Leer   
4 – Thunder Shock  
9 – Quick Attack  
13 – Charge  
16 – Bite  
19 – Electro Ball  
24 – Snarl  
27 – Swift   
29 – Discharge  
34 – Roar  
39 – Flame Burst  
44 – Signal Beam  
49 – Thunder

**#310 Manectric**   
Abilities: Static/Lightning Rod  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 75 | 70 | 105 | 70 | 120 | 510 |

DEF +10, SP.DEF +10 SPEED +15 | +35 NET INCREASE  
Learnset:

1 – Tackle   
2 – Thunder Wave   
4 – Leer   
4 – Thunder Shock  
9 – Quick Attack  
13 – Charge  
16 – Bite  
19 – Electro Ball  
24 – Snarl28 – Swift30 – Discharge  
36 – Roar  
42 – Flame Burst  
48 – Signal Beam  
54 – Thunder

**#316 Gulpin**50% Chance of holding a ‘Big Pearl’Abilities: Liquid Ooze/Regenerator (New: Regenerator)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 50 | 60 | 50 | 60 | 40 | 330 |

ATK +7, DEF +7, SP.ATK +7, SP.DEF +7 | +28 NET INCREASE  
Learnset:

1 – Pound   
1 – Fire Punch  
1 – Ice Punch  
1 – Thunder Punch  
5 – Yawn  
8 – Poison Gas  
10 – Sludge  
12 – Amnesia   
12 – Acid Armor  
17 – Acid Spray  
20 – Encore  
25 – Toxic   
28 – Stockpile  
28 – Spit Up  
28 – Swallow  
33 – Sludge Bomb  
36 – Pain Split  
39 – Seed Bomb  
41 – Curse  
44 – Wring Out  
49 – Gunk Shot   
53 – Giga Drain

**#317 Swalot**Abilities: Liquid Ooze/Regenerator (New: Regenerator)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 120 | 75 | 90 | 75 | 90 | 55 | 505 |

HP +20, ATK +2, DEF +7, SP.ATK +2, SP.DEF +7 | +38 NET INCREASE  
Learnset:

1 – Pound   
1 – Fire Punch  
1 – Ice Punch  
1 – Thunder Punch  
5 – Yawn  
8 – Poison Gas  
10 – Sludge  
12 – Amnesia   
12 – Acid Armor  
17 – Acid Spray  
20 – Encore  
25 – Toxic   
26 – Body Slam  
30 – Stockpile  
30 – Spit Up  
30 – Swallow  
37 – Sludge Bomb  
42 – Pain Split  
49 – Seed Bomb  
52 – Curse  
54 – Wring Out  
61 – Gunk Shot   
66 – Giga Drain

**#323 Spinda**Abilities: Own Tempo/Contrary  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 80 | 80 | 80 | 80 | 80 | 480 |

HP +20, ATK +20, DEF +20, SP.ATK +20, SP.DEF +20, SPEED +20 | +120 NET INCREASE  
Learnset:

1 – Tackle  
1 – Teeter Dance  
5 – Copycat  
9 – Feint Attack  
11 – Fake Out  
14 – Psybeam   
19 – Hypnosis   
22 – Dizzy Punch  
25 – Rapid Spin  
29 – Sucker Punch  
32 – Psycho Cut  
37 – Uproar  
41 – Psych Up  
46 – Double Edge  
50 – Tri-Attack  
55 – Wish  
59 – Hyper Voice

**#336 Seviper**Abilities: Shed Skin/Marvel Scale (New: Marvel Scale)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 110 | 65 | 70 | 65 | 75 | 465 |

HP +7, ATK +10, DEF +5, SP.ATK -30, SP.DEF +5, SPEED +10 |+7 NET INCREASE  
Learnset:

1 – Ice Fang \*\*  
1 – Fire Fang \*\*  
1 – Thunder Fang \*\*  
1 – Wrap   
1 – Swagger  
2 – Bite  
3 – Lick  
5 – Poison Tail  
7 – Feint  
9 – Screech  
12 – Coil  
15 – Glare  
18 – Poison Fang  
22 – Knock Off \*\*  
24 – Aqua Tail  
26 – Night Slash  
29 – Body Slam  
31 – Poison Jab  
34 – Haze   
36 – Swords Dance  
39 – Crunch  
41 – Hyper Fang  
44 – Iron Tail  
46 – Wring Out

**#343 Baltoy**Now evolves into ‘Claydol’ at level 31.   
Abilities: Levitate/Levitate  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 40 | 70 | 40 | 70 | 55 | 335 |

HP +20, DEF +15 | +35 NET INCREASE  
Learnset:

1 – Guard Split  
1 – Power Split   
1 – Stealth Rock  
1 – Confusion  
4 – Rock Tomb  
7 – Mud Slap  
10 – Heal Block  
13 – Rapid Spin  
16 – Psybeam  
19 – Ancient Power  
22 – Cosmic Power  
26 – Power Trick  
28 – Mud Bomb  
31 – Extrasensory  
34 – Wonder Room  
34 – Recycle  
37 – Earth Power  
40 – Sandstorm  
43 – Psychic  
46 – Explosion

**#344 Claydol**Abilities: Levitate/Levitate  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 60 | 120 | 80 | 125 | 65 | 540 |

HP +20, ATK -10, DEF +15, SP.ATK +10, SP.DEF +5, SPEED -10 | +30 NET INCREASE  
Learnset:

1 – Guard Split  
1 – Power Split  
1 – Stealth Rock  
1 – Confusion  
4 – Rock Tomb  
7 – Mud Slap  
10 – Heal Block  
13 – Rapid Spin  
16 – Psybeam  
19 – Ancient Power  
22 – Cosmic Power  
26 – Power Trick  
28 – Mud Bomb  
31 – Extrasensory  
31 – Hyper Beam  
34 – Trick Room  
34 – Recycle  
37 – Earth Power  
40 – Sandstorm  
43 – Psychic  
46 – Explosion

**#349 Feebas**  
Now Evolves at level 20, similar to Magikarp  
Ability: Oblivious/Clear Body (New: Clear Body)  
Learnset:

1 – Splash  
1 – Tackle   
1 – Flail  
10 – Hypnosis

**#350 Milotic**  
Ability: Cute Charm/Marvel Scale (New: Cute Charm)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 95 | 60 | 90 | 100 | 125 | 80 | 550 |

DEF +10, SPEED -1 | +9 NET INCREASE  
Learnset:

1 – Confuse Ray  
1 – Lovely Kiss \*\*  
1 – Aqua Ring  
20 – Water Pulse  
20 – Attract  
22 – Fake Tears  
24 – Dragon Breath  
27 – Recover  
31 – Icy Wind  
34 – Moon Blast \*  
37 – Dragon Pulse  
41 – Haze  
44 – Scald  
48 – Ice Beam  
51 – Hydro Pump  
57 – Calm Mind

**#371 Bagon**Abilities: Intimidate/Sheer Force (New: Intimidate/Sheer Force)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 45 | 80 | 60 | 80 | 45 | 50 | 360 |

ATK +5, SP.ATK +40, SP.DEF +15 | +60 NET INCREASE  
Learnset:

1 – Rage  
4 – Ember  
7 – Scary Face  
10 – Bite  
13 – Dragon Breath  
17 – Headbutt  
21 – Fire Fang  
25 – Crunch  
29 – Dragon Claw  
34 – Zen Headbutt  
39 – Thrash  
44 – Flamethrower  
49 – Double Edge

**#372 Shelgon**Abilities: Overcoat/Sheer Force (New: Overcoat/Sheer Force)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 65 | 95 | 100 | 75 | 100 | 15 | 450 |

SP.ATK +15, SP.DEF +50, SPEED -35 | +30 NET INCREASE  
Learnset:

1 – Rage  
4 – Ember  
7 – Scary Face  
10 – Bite  
13 – Dragon Breath  
17 – Headbutt  
21 – Fire Fang  
25 – Crunch  
29 – Dragon Claw  
30 – Protect   
35 – Zen Headbutt  
39 – Hyper Voice  
42 – Thrash  
49 – Flamethrower  
56 – Double Edge

**#373 Salamence**Salamence can now also learn ‘Thunderbolt’, ‘Thunder’ and ‘Shadow Ball’ as TMs.  
Abilities: Intimidate/Moxie (New: Moxie)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 85 | 135 | 80 | 135 | 80 | 115 | 630 |

HP -10, SP.ATK +25, SPEED +15 | +30 NET INCREASE  
Learnset:

1 – Dragon Tail  
1 – Dragon Dance  
1 – Thunder Fang  
1 – Aqua Tail  
1 – Rage   
4 – Ember  
7 – Scary Face  
10 – Bite  
13 – Dragon Breath  
17 – Headbutt  
21 – Fire Fang  
25 – Crunch  
29 – Dragon Claw  
30 – Protect  
35 – Zen Headbutt  
39 – Hyper Voice  
42 – Thrash   
49 – Flamethrower   
50 – Fly   
54 – Dragon Pulse  
63 – Double Edge  
67 – Hydro Pump  
72 – Hurricane

**#396 Starly**  
Abilities: Keen Eye/Reckless (New: Reckless)  
Learnset:

1 – Tackle  
1 – Growl  
5 – Quick Attack  
9 – Aerial Ace  
14 – Take Down  
17 – Endeavor  
21 – Roost  
24 – Facade   
27 – Wing Attack \*\*  
30 – Feather Dance  
33 – Agility  
37 – Brave Bird  
41 – Double Edge

**#397 Staravia**  
Abilities: Intimidate/Reckless (New: Reckless)  
Learnset:

1 – Tackle  
1 – Growl  
5 – Quick Attack  
9 – Aerial Ace  
14 – Take Down  
18 – Endeavor   
23 – Roost  
26 – Facade  
28 – Wing Attack  
32 – Feather Dance  
38 – Agility  
43 – Brave Bird  
48 – Double Edge

**#398 Staraptor**  
Abilities: Intimidate/Reckless (New: Reckless)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 95 | 120 | 80 | 50 | 60 | 100 | 515 |

HP +10, DEF +10, SP.DEF +10 |+30 NET INCREASE  
Learnset:

1 – Tackle  
1 – Growl  
5 – Quick Attack  
9 – Aerial Ace  
14 – Take Down  
18 – Endeavor   
23 – Roost  
26 – Facade  
28 – Wing Attack  
32 – Feather Dance  
34 – Close Combat  
41 – Agility  
49 – Brave Bird  
57 – Double Edge  
64 – U-Turn

**#403 Shinx**Abilities: Intimidate/Guts (New: Guts)  
Learnset:

1 – Tackle  
5 – Howl  
9 – Charge  
11 – Double Kick  
13 – Spark  
17 – Bite  
21 – Roar  
25 – Swagger  
29 – Thunder Fang \*\*  
33 – Crunch  
37 – Scary Face  
41 – Magnet Rise  
45 – Wild Charge  
47 – Double Edge  
50 – Night Slash  
55 – Iron Tail

**#404 Luxio**   
Abilities: Intimidate/Guts (New: Guts)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 90 | 60 | 60 | 60 | 70 | 410 |

HP +10, ATK +5 DEF +11, SP.DEF +11, SPEED +10 | +47 NET INCREASE  
Learnset:

1 – Tackle  
5 – Howl  
9 – Charge  
11 – Double Kick  
13 – Spark  
18 – Bite  
23 – Roar  
28 – Swagger  
30 – Thunder Fang \*\*  
38 – Crunch  
43 – Scary Face  
48 – Magnet Rise  
53 – Wild Charge  
55 – Double Edge  
59 – Night Slash  
63 – Iron Tail

**#405 Luxray**Abilities: Intimidate/Guts (New: Guts)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 120 | 80 | 85 | 80 | 80 | 525 |

DEF +1, SP.ATK -10, SP.DEF +1, SPEED +10 | +12 NET INCREASE  
Learnset:

1 – Tackle  
5 – Howl  
9 – Charge  
11 – Double Kick  
13 – Spark  
18 – Bite  
23 – Roar  
28 – Swagger  
30 – Thunder Fang \*\*  
38 – Crunch  
43 – Scary Face  
48 – Magnet Rise  
53 – Wild Charge  
55 – Double Edge  
59 – Night Slash  
63 – Iron Tail

**#417 Pachirisu**Abilities: Pickup/Volt Absorb (New: Volt Absorb)  
100% Chance of holding a ‘Zap Plate’  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 90 | 70 | 90 | 60 | 90 | 100 | 500 |

HP +30, ATK +25, DEF +20, SP.ATK +15, SPEED +5 | +95 NET INCREASE  
Learnset:

1 – Growl  
1 – Sweet Kiss  
5 – Quick Attack  
9 – Charm  
13 – Spark  
17 – Thunder Wave  
19 – Lovely Kiss  
20 – Fake Tears  
21 – Swift  
25 – Electro Ball  
29 – Super Fang  
33 – Iron Tail  
37 – Seed Bomb  
41 – Discharge  
45 – Gunk Shot  
49 – Hyper Fang   
53 – Volt Tackle

**#424 Ambipom**  
Abilities: Technician/Skill Link (New: Skill Link)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 90 | 100 | 80 | 60 | 70 | 120 | 520 |

HP +15, DEF +14, SP.DEF +4, SPEED +5 | +48 NET INCREASE  
Learnset:

1 – Dual Chop  
1 – Bullet Seed  
1 – Fury Swipes  
1 – Agility   
1 – Covet  
4 – Bone Rush  
8 – Fake Out  
11 – Knock Off \*\*  
15 – Tickle  
17 – Double Hit  
22 – Pursuit  
25 – Screech   
29 – Aerial Ace  
32 – Tail Slap  
36 – Seed Bomb  
39 – Bounce  
43 – Rock Blast  
46 – Ice Punch  
46 – Thunder Punch

**#427 Buneary**Abilities: Cute Charm/Scrappy (New: Cute Charm/Scrappy)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 55 | 70 | 50 | 40 | 60 | 95 | 370 |

ATK +4, DEF +6, SP.ATK -4, SP.DEF +4, SPEED +10 | +20 NET INCREASE  
Learnset:

1 – Frustration   
1 – Charm   
1 – Agility  
1 – Baton Pass  
1 – Covet  
1 – Endure  
3 – After You  
9 – Sweet Kiss  
13 – Double Hit  
16 – Jump Kick  
26 – Fake Out  
29 – Attract   
33 – Dizzy Punch  
33 – Teeter Dance  
36 – Return  
41 – Drain Punch  
45 – Bounce  
48 – Ice Punch  
50 – Sky Uppercut   
56 – Wish  
63 – High Jump Kick

**#428 Lopunny**Abilities: Cute Charm/Scrappy (New: Scrappy)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 65 | 105 | 90 | 50 | 100 | 110 | 520 |

ATK +29, DEF +6, SP.ATK -4, SP.DEF +4, SPEED +5 | +40 NET INCREASE

Learnset**:** (Lopunny shares the same learnset as Buneary, including the following additions)  
1 – Fire Punch  
1 – Thunder Punch  
1 – Circle Throw  
1 – Low Kick

**#431 Glameow**Now evolves into ‘Purugly’ at level 32, instead of 38.  
Abilities: Limber/Own Tempo  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 55 | 45 | 40 | 40 | 85 | 335 |

HP +21, DEF +3, SP.ATK -2, SP.DEF +3 | +25 NET INCREASELearnset:

1 – Scratch  
5 – Charm   
8 – Fury Swipes  
10 – Quick Attack  
13 – Attract  
13 – Hypnosis   
17 – Feint Attack  
20 – Fake Out  
25 – Hone Claws  
29 – Assist  
32 – Knock Off  
37 – Slash  
41 – Sucker Punch  
44 – Night Slash  
48 – Super Fang  
50 – Play Rough

**#432 Purugly**Abilities: Thick Fat/Defiant (New: Defiant)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 90 | 90 | 70 | 60 | 60 | 120 | 490 |

HP +19, ATK +8, DEF +6, SP.ATK -4, SP.DEF +1, SPEED +8 | +38 NET INCREASE  
Learnset:

1 – Scratch  
5 – Charm   
8 – Fury Swipes  
10 – Quick Attack  
13 – Attract  
13 – Hypnosis   
17 – Feint Attack  
20 – Fake Out  
25 – Hone Claws  
29 – Assist  
32 – Knock Off  
32 – Swagger   
37 – Slash  
41 – Sucker Punch  
45 – Body Slam  
52 – Night Slash  
56 – Super Fang  
60 – Play Rough

**#434 Stunky**Abilities: Moody/Keen Eye (New: Moody/Keen Eye)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 70 | 50 | 40 | 50 | 80 | 360 |

HP +2, ATK +2, DEF +3, SP.ATK -1, SP.DEF +9, SPEED +6 | +32 NET INCREASE   
Learnset:

1 – Scratch  
1 – Poison Tail  
3 – Poison Gas  
7 – Screech   
9 – Fury Swipes  
13 – Smokescreen  
15 – Feint  
19 – Bite  
21 – Slash  
25 – Pursuit  
27 – Poison Fang   
31 – Night Slash  
33 – Iron Tail  
37 – Poison Jab  
39 – Sucker Punch  
43 – Crunch  
45 – Double-Edge   
49 – Foul Play

**#435 Skuntank**Abilities: Moody/Thick Fat (New: Moody/Thick Fat)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 110 | 95 | 70 | 70 | 65 | 90 | 500 |

HP +7, ATK +2, DEF +3, SP.ATK -1, SP.DEF +4, SPEED +6 | +22 NET INCREASE  
Learnset:

1 – Scratch  
1 – Poison Tail  
3 – Poison Gas  
7 – Screech   
9 – Fury Swipes  
13 – Smokescreen  
15 – Feint  
19 – Bite  
21 – Slash  
25 – Pursuit  
27 – Poison Fang   
31 – Night Slash  
33 – Iron Tail  
36 – Flame Charge  
37 – Poison Jab  
39 – Sucker Punch  
43 – Crunch  
45 – Double-Edge   
49 – Foul Play  
64 – Flare Blitz

**#443 Gible**  
Abilities: Sand Veil/Rough Skin (New: Rough Skin)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 70 | 45 | 40 | 45 | 50 | 320 |

HP +12, SPEED +8 | +20 NET INCREASE  
Learnset:

1 – Stealth Rock  
1 – Tackle  
3 – Sand Attack  
7 – Dragon Rage  
13 – Sandstorm  
15 – Slash  
19 – Dig  
23 – Metal Claw  
25 – Rock Climb  
27 – Dual Chop  
31 – Iron Head  
37 – Dragon Rush

**#444 Gabite**  
Abilities: Sand Veil/Rough Skin (New: Rough Skin)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 90 | 65 | 50 | 55 | 90 | 430 |

HP +12, SPEED +8 | +20 NET INCREASE  
Learnset:

1 – Stealth Rock  
1 – Tackle  
3 – Sand Attack  
7 – Dragon Rage  
13 – Sandstorm  
15 – Slash  
19 – Dig  
23 – Metal Claw  
25 – Rock Climb  
33 – Dragon Claw  
36 – Fire Fang  
40 – Iron Head  
45 – Bulldoze   
49 – Dragon Rush

**#445 Garchomp**  
Abilities: Sand Veil/Rough Skin (New: Rough Skin)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 110 | 130 | 95 | 80 | 85 | 130 | 630 |

HP +2, SPEED +28 | +30 NET INCREASE  
Learnset:

1 – Swords Dance  
1 – Stealth Rock  
1 – Tackle  
3 – Sand Attack  
7 – Dragon Rage  
13 – Sandstorm  
15 – Slash  
19 – Dig  
23 – Metal Claw  
25 – Rock Climb  
33 – Dragon Claw  
36 – Fire Fang  
40 – Iron Head  
45 – Bulldoze   
45 – Crunch   
55 – Dragon Rush   
63 – Stone Edge

**#446 Munchlax (For Snorlax, see #143)**5% Chance of holding Leftovers   
Abilities: Thick Fat/Immunity (New: Immunity)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 135 | 85 | 60 | 40 | 85 | 5 | 410 |

DEF +20 | +20 NET INCREASE  
Learnset:

1 – Recycle  
1 – Lick  
1 – Metronome  
1 – Sleep Talk  
1 – Tackle  
4 – Rollout  
9 – Amnesia  
12 – Lick  
17 – Chip Away  
20 – Screech  
25 – Body Slam  
28 – Stock Pile  
33 – Swallow  
36 – Seed Bomb  
41 – Zen Headbutt  
44 – Belly Drum  
49 – Superpower  
50 – Snatch  
57 – Gunk Shot

**#447 Riolu**  
Changed to evolve via friendship at any time of the day.  
Abilities: Steadfast/Justified (New: Justified)  
Learnset:

1 – Reversal  
1 – Quick Attack  
1 – Endure  
2 – Bite  
6 – Copycat  
8 – Force Palm  
11 – Dual Chop  
15 – Vacuum Wave  
19 – Bullet Punch  
21 – Feint \*\*  
24 – Screech  
25 – Metal Claw  
29 – Blaze Kick  
34 – Meteor Mash  
39 – Crunch   
47 – Swords Dance  
50 – Cross Chop

**#448 Lucario**  
Abilities: Adaptability/Justified (New: Adaptability/Justified)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 120 | 70 | 80 | 70 | 100 | 520 |

HP +10, ATK+10, SP.ATK -35, SPEED +10 | +30 NET INCREASE  
Learnset:

1 – Aura Sphere  
1 – Ice Punch  
1 – Thunder Punch  
1 – Fire Punch  
1 – Bite  
1 – Quick Attack  
1 – Detect  
1 – Iron Head  
6 – Reversal  
11 – Dual Chop  
15 – Vacuum Wave  
22 – Bullet Punch  
25 – Metal Claw \*\*  
29 – Bone Rush  
36 – Blaze Kick  
38 – Meteor Mash  
42 – Work Up  
47 – Crunch  
51 – Extreme Speed  
55 – Swords Dance  
55 – Close Combat  
60 – Cross Chop

**#462 Magnezone**Abilities: Sturdy/Analytic  
Learnset: (Magnezone uses Magneton’s learnset, along with the following moves)

1 – Barrier  
1 – Gravity  
1 – Ally Switch  
1 – Autotomize

#**466 Electivire (For Elekid, see #239, for Electabuzz, see #125)**Abilities: Motor Drive/Vital Spirit (New: Vital Spirit)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 125 | 90 | 65 | 85 | 105 | 550 |

HP +5, ATK +2, DEF +23 SP.ATK -30, SPEED +10 | +5 NET INCREASE   
Learnset:

1 – Barrier   
1 – Fire Punch  
1 – Ice Punch  
1 – Quick Attack  
1 – Meditate  
5 – Thunder Shock  
8 – Low Kick   
12 – Headbutt  
15 – Spark  
19 – Thunder Wave  
22 – Karate Chop  
26 – Light Screen  
29 – Thunder Punch  
36 – Dual Chop  
42 – Screech  
45 – Wild Charge  
52 – Cross Chop  
57 – Giga Impact   
63 – Volt Tackle

**#467 Magmortar (For Magby, see #240, for Magmar, see #126)**Abilities: Flame Body/Vital Spirit (New: Vital Spirit)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 85 | 65 | 90 | 125 | 95 | 90 | 550 |

HP +10, ATK -35, DEF +23, SPEED +7 |+35 INCREASE (NET 0)  
Learnset:

1 – Barrier   
1 – Thunderbolt   
1 – Smog  
1 – Fake Tears  
5 – Ember  
8 – Smokescreen  
12 – Poison Gas  
15 – Fire Spin \*\*  
19 – Will-O-Wisp   
22 – Clear Smog  
26 – Confuse Ray  
29 – Flame Burst  
36 – Dark Pulse  
42 – Sunny Day  
45 – Flamethrower  
52 – Focus Blast  
57 – Hyper Beam  
63 – Overheat

**#470 Leafeon**  
Now also evolves via exposure to a ‘Leaf Stone’.  
Leafeon can now also learn ‘Smack Down’ and ‘Bulldoze’ as TMs.  
Abilities: Sap Sipper/Natural Cure (New: Sap Sipper/Natural Cure)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 65 | 110 | 130 | 50 | 75 | 105 | 535 |

SP.ATK -10, SP.DEF +10, SPEED +10 | +10 NET INCREASE  
Learnset:

1 – Wish  
1 – Tackle   
1 – Tickle  
5 – Copycat  
9 – Quick Attack  
11 – Swift  
13 – Charm  
17 – Covet  
20 – Yawn   
25 – Vine Whip  
29 – Synthesis  
31 – Razor Leaf  
33 – Leech Seed  
37 – X-Scissor  
41 – Swords Dance  
45 – Leaf Blade  
50 – Grass Whistle  
55 – Aromatherapy  
60 – Stone Edge  
66 – Power Whip

**#471 Glaceon**  
Now also evolves via exposure to an ‘Ice Stone’ (May be subject to change)  
Abilities: Serene Grace/Unburden (New: Serene Grace/Unburden)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 65 | 40 | 90 | 130 | 95 | 105 | 535 |

ATK -20, DEF -20, SPEED +50 | +10 NET INCREASE  
Learnset:

1 – Wish  
1 – Tackle   
1 – Tickle  
5 – Copycat  
9 – Quick Attack  
11 – Swift  
13 – Charm  
17 – Covet  
20 – Yawn   
25 – Icy Wind  
29 – Mist  
31 – Freeze-Dry  
33 – Mirror Coat  
37 – Water Pulse  
41 – Fake Tears  
45 – Frost Breath  
50 – Hyper Voice  
55 – Dazzling Gleam  
60 – Flash Cannon  
66 – Sheer Cold

**#476 Probopass**  
Abilities: Sturdy/Magnet Pull  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 55 | 145 | 95 | 150 | 20 | 535 |

HP +10, SP.ATK +20, SPEED -20 | +30 NET INCREASE

1 – Iron Defense   
1 – Tackle   
1 – Stealth Rock  
4 – Harden  
7 – Block  
10 – Rock Throw  
13 – Thunder Wave  
16 – Rest  
19 – Spark  
22 – Rock Slide  
25 – Stone Edge  
28 – Magnitude  
31 – Discharge  
34 – Sandstorm  
37 – Power Gem  
43 – Lock-On  
43 – Zap Cannon  
46 – Double Edge  
50 – Magnet Rise  
55 – Tri-Attack   
60 – Flash Cannon   
64 – Earth Power

**#495 Snivy**  
Abilities: Overgrow/Contrary (New: Contrary)  
Learnset:

1 – Tackle  
4 – Leer  
7 – Vine Whip  
10 – Wrap  
13 – Growth  
16 – Leaf Tornado  
19 – Leech Seed  
22 – Mega Drain  
25 – Slam  
28 – Magical Leaf \*\*  
31 – Glare  
34 – Giga Drain  
37 – Wring Out  
40 – Gastro Acid  
43 – Leaf Storm  
47 – Synthesis

**#596 Servine**  
Is now Grass/Dragon type.  
Abilities: Overgrow/Contrary (New: Contrary)  
Learnset:

1 – Tackle  
4 – Leer  
7 – Vine Whip  
10 – Wrap  
13 – Growth  
16 – Leaf Tornado  
17 – Twister  
20 – Leech Seed  
24 – Mega Drain  
28 – Dragon Rage  
32 – Magical Leaf \*\*  
36 – Glare   
40 – Giga Drain  
44 – Wring Out  
48 – Dragon Pulse  
52 – Leaf Storm  
55 – Synthesis

**#597 Serperior**   
Is now Grass/Dragon type.   
Abilities: Overgrow/Contrary (New: Contrary)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 75 | 65 | 95 | 85 | 95 | 115 | 530 |

ATK -10, SP.ATK+10 SPEED +2 | +12 NET INCREASE  
Learnset:

1 – Glare  
4 – Leer  
7 – Vine Whip  
10 – Wrap  
13 – Growth  
16 – Leaf Tornado  
17 – Twister  
20 – Leech Seed  
24 – Mega Drain  
28 – Dragon Rage  
32 – Magical Leaf \*\*  
36 – Dragon Breath  
48 – Wring Out  
50 – Dragon Pulse  
55 – Leaf Storm  
60 – Synthesis

**#498 Tepig**   
Abilities: Blaze/Sheer Force (New: Sheer Force)  
Learnset:

1 – Tackle   
3 – Tail Whip  
7 – Ember  
9 – Yawn  
13 – Rock Smash  
15 – Flame Charge  
17 – Bite   
19 – Smog \*\*  
  
25 – Heat Crash  
27 – Body Slam  
31 – Bulldoze  
33 – Fire Punch  
37 – Head Smash  
39 – Zen Headbutt  
43 – Flare Blitz

**#499 Pignite**  
Abilities: Blaze/Sheer Force (New: Sheer Force)  
Learnset:

1 – Tackle   
3 – Tail Whip  
7 – Ember  
9 – Yawn  
13 – Rock Smash  
15 – Flame Charge  
17 – Bite  
20 – Smog \*\*  
25 – Drain Punch  
27 – Heat Crash  
31 – Body Slam  
36 – Bulldoze   
39 – Fire Punch  
44 – Head Smash  
47 – Zen Headbutt  
52 – Flare Blitz   
57 – Cross Chop

**#500 Emboar**  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 110 | 125 | 75 | 90 | 65 | 65 | 530 |

ATK +2, DEF +10, SP. ATK -10 |+12 NET INCREASE  
Abilities: Blaze/Sheer Force (New: Sheer Force)  
Learnset:

1 – Hammer Arm  
1 – Tackle   
3 – Tail Whip  
7 – Ember  
9 – Yawn  
13 – Rock Smash  
15 – Flame Charge  
17 – Bite  
20 – Smog \*\*  
25 – Drain Punch  
27 – Heat Crash  
31 – Body Slam  
36 – Bulldoze  
38 – Sucker Punch  
43 – Fire Punch  
48 – Iron Head  
50 – Head Smash  
55 – Zen Headbutt  
62 – Flare Blitz  
67 – Cross Chop

**#501 Oshawott**   
Abilities: Torrent/Battle Armor (New: Battle Armor)   
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 45 | 65 | 45 | 63 | 45 | 45 | 308 |

HP – 10, ATK +10 | +10 NET INCREASE  
Learnset:

1 – Tackle  
5 – Tail Whip  
7 – Water Gun  
9 – Focus Energy  
11 – Fury Cutter  
16 – Razor Shell  
19 – Powder Snow \*\*  
23 – Night Slash  
25 – Detect  
29 – Aqua Jet  
31 – Air Slash  
35 – Aqua Tail  
37 – Ice Punch  
41 – Swords Dance  
43 – Ice Beam  
49 – Hydro Pump

**#502 Dewott**Now Water/Ice Type  
Abilities: Torrent/Battle Armor (New: Battle Armor)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 65 | 85 | 60 | 83 | 60 | 60 | 413 |

HP – 10, ATK +10 | +10 INCREASE (NET 0)  
Learnset:

1 – Tackle  
5 – Tail Whip  
7 – Water Gun  
9 – Focus Energy  
11 – Fury Cutter  
16 – Razor Shell  
17 – Ice Shard  
21 – Powder Snow \*\*  
26 – Night Slash   
29 – Detect   
34 – Aqua Jet  
37 – Air Slash  
42 – Aqua Tail  
45 – Ice Punch  
50 – Swords Dance  
53 – Ice Beam  
57 – Hydro Pump

**#503 Samurott**   
Now Water/Ice Type  
Abilities: Torrent/Battle Armor (New: Battle Armor)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 85 | 110 | 85 | 110 | 70 | 70 | 530 |

HP -10, ATK +10, SP.ATK +2 |+12 NET INCREASE  
Learnset:

1 – Megahorn  
5 – Tail Whip  
7 – Water Gun  
9 – Focus Energy  
11 – Fury Cutter  
16 – Razor Shell  
17 – Ice Shard  
21 – Powder Snow \*\*  
26 – Night Slash   
29 – Detect   
34 – Aqua Jet  
36 – Sacred Sword  
39 – Air Slash  
46 – Aqua Tail  
51 – Ice Punch  
58 – Swords Dance  
63 – Ice Beam  
67 – Hydro Pump

**#506 Lillipup**  
Abilities: Pickup/Run Away   
Learnset:

1 – Tackle  
1 – Leer  
1 – Lick   
5 – Mud Slap  
8 – Bite  
10 – Howl  
12 – Helping Hand  
15 – Take Down  
16 – Workup   
22 – Fire Fang  
26 – Crunch  
29 – Return  
33 – Wild Charge  
36 – Double Edge  
40 – Giga Impact  
45 – Play Rough \*

**#507 Herdier**  
Abilities: Intimidate/Defiant (New: Defiant)  
Learnset:

1 – Ice Fang \*\*  
1 – Thunder Fang \*\*  
1 – Tackle  
1 – Leer  
1 – Lick   
5 – Mud Slap  
8 – Bite  
10 – Howl  
12 – Helping Hand  
15 – Take Down  
16 – Workup  
20 – Pursuit  
24 – Fire Fang  
29 – Crunch  
32 – Return  
38 – Wild Charge  
42 – Double Edge  
47 – Giga Impact  
52 – Play Rough \*

**#508 Stoutland**  
Abilities: Intimidate/Defiant (New: Defiant)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 85 | 110 | 90 | 45 | 100 | 80 | 510 |

ATK +10, SP.DEF +10 | +20 NET INCREASE  
Learnset:

1 – Ice Fang \*\*  
1 – Thunder Fang \*\*  
1 – Tackle  
1 – Leer  
1 – Lick   
5 – Mud Slap  
8 – Bite  
10 – Howl  
12 – Helping Hand  
15 – Take Down  
16 – Workup  
20 – Pursuit  
24 – Fire Fang  
29 – Crunch  
32 – Return  
36 – Wild Charge  
42 – Iron Head  
51 – Double Edge  
59 – Giga Impact  
63 – Play Rough \*

**#509 Purrloin**Is no longer compatible with TM73 ‘Thunder Wave’.  
Abilities: Unburden/Prankster (New: Prankster)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 50 | 60 | 40 | 40 | 40 | 80 | 310 |

HP +9, ATK +10, DEF +3, SP.ATK -10, SP.DEF +3, SPEED +14 | +29 NET INCREASE  
Learnset:

1 – Scratch   
1 – Sand Attack  
1 – Growl  
3 – Assist  
6 – Captivate  
10 – Fury Swipes  
12 – Pursuit  
15 – Covet  
19 – Hone Claws  
21 – Fake Out  
24 – Taunt  
28 – Assurance   
28 – Swagger   
30 – Slash   
33 – Encore  
37 – Night Slash  
39 – Glare  
42 – Foul Play  
46 – Sucker Punch  
49 – Play Rough   
53 – Gunk Shot  
59 – Seed Bomb

**#510 Liepard**   
Is no longer compatible with TM73 ‘Thunder Wave’.  
Abilities: Unburden/Prankster (New: Prankster)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 100 | 50 | 80 | 50 | 120 | 470 |

HP +6, ATK +12, SP.ATK -8, SPEED +14 | +24 NET INCREASE  
Learnset:

1 – Scratch   
1 – Sand Attack  
1 – Growl  
3 – Assist  
6 – Captivate  
10 – Fury Swipes  
12 – Pursuit  
15 – Covet  
19 – Hone Claws  
22 – Fake Out  
26 – Taunt  
31 – Assurance   
34 – Swagger   
34 – Slash   
38 – Encore  
43 – Night Slash  
47 – Glare  
50 – Foul Play  
55 – Sucker Punch  
58 – Play Rough   
54 – Gunk Shot  
61 – Seed Bomb

**#519 Pidove**Now Evolves at level 18, instead of 21.  
Abilities: Sniper/Super Luck (New: Sniper)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 65 | 50 | 35 | 55 | 45 | 310 |

HP +10, ATK +10, SP.ATK -1, SP.DEF +25, SPEED +2 | +46 NET INCREASE  
Learnset:

1 – Razor Wind  
4 – Focus Energy  
8 – Leer  
11 – Quick Attack  
15 – Air Cutter  
18 – Roost  
22 – Detect  
25 – Hypnosis  
29 – Wing Attack  
32 – Drill Run  
36 – Feather Dance  
39 – Sky Attack  
43 – Facade  
46 – Tailwind  
48 – Night Slash  
50 – Psycho Cut

**#520 Tranquill**Abilities: Sniper/Super Luck  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 85 | 60 | 50 | 60 | 65 | 390 |

HP +8, ATK +8, DEF -2, SP.DEF +12 | +26 NET INCREASE  
Learnset:

1 – Razor Wind  
4 – Focus Energy  
8 – Leer  
11 – Quick Attack  
15 – Air Cutter  
18 – Roost  
23 – Detect  
27 – Hypnosis  
32 – Wing Attack  
36 – Drill Run  
41 – Feather Dance  
45 – Sky Attack  
50 – Facade  
54 – Tailwind  
59 – Night Slash  
61 – Psycho Cut

**#521 Unfezant**   
Abilities: Sniper/Super Luck  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 115 | 80 | 65 | 70 | 95 | 505 |

ATK +10, SP.DEF +15, SPEED +2 | +27 NET INCREASE  
Learnset:

1 – Razor Wind  
4 – Focus Energy  
8 – Leer  
11 – Quick Attack  
15 – Air Cutter  
18 – Roost  
23 – Detect  
27 – Hypnosis  
33 – Wing Attack  
38 – Drill Run  
44 – Feather Dance  
49 – Sky Attack  
55 – Facade  
60 – Tailwind  
66 – Night Slash  
69 – Psycho Cut

**#524 Roggenrola**50% Chance of holding a ‘Hard Stone’Abilities: Sturdy/Sand Force (New: Sand Force)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 55 | 75 | 85 | 25 | 55 | 15 | 310 |

SP.DEF +30 | +30 NET INCREASE  
Learnset:

1 – Tackle  
4 – Harden  
7 – Sand Attack  
10 – Headbutt  
14 – Rock Blast  
17 – Mud Slap  
20 – Iron Defense  
23 – Smack Down  
25 – Magnitude   
27 – Rock Slide  
30 – Stealth Rock  
33 – Sandstorm  
36 – Stone Edge  
40 – Autotomise  
43 – Iron Defense   
46 – Gravity

**#523 Boldore**Now Evolves into Gigalith by level up while knowing ‘Stone Edge’  
Abilities: Sturdy/Sand Force (New: Sand Force)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 100 | 105 | 105 | 50 | 60 | 20 | 440 |

HP +30, SP.DEF +20 | +50 NET INCREASE  
Learnset:

1 – Tackle  
4 – Harden  
7 – Sand Attack  
10 – Headbutt  
14 – Rock Blast  
17 – Mud Slap  
20 – Iron Defense  
23 – Smack Down  
25 – Magnitude   
30 – Rock Slide  
36 – Stealth Rock  
42 – Sandstorm  
45 – Stone Edge  
55 – Autotomise  
59 – Iron Defense   
62 – Gravity  
66 – Heavy Slam  
69 – Fissure

**#526 Gigalith**Abilities: Sturdy/Sand Stream  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 85 | 135 | 130 | 60 | 90 | 25 | 550 |

HP +25, SP.DEF +20 | +45 NET INCREASE  
Learnset: (Gigalith uses Boldore’s learnset, as well as the following additions)  
1 – Curse  
1 – Superpower  
1 – Block

**#527 Woobat**Base Friendship increased to 151Abilities: Unaware/Simple (New: Simple)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 75 | 45 | 45 | 60 | 50 | 80 | 355 |

HP +20, DEF +2, SP.ATK +5, SP.DEF +7, SPEED +8 | +32 NET INCREASE  
Learnset:

1 – Confusion  
4 – Super Fang  
8 – Gust  
12 – Assurance  
15 – Heart Stamp  
19 – Future Sight  
21 – Air Cutter  
25 – Attract  
29 – Amnesia  
29 – Calm Mind  
32 – Air Slash  
36 – Stored Power  
39 – Giga Drain  
41 – Psychic  
47 – Roost  
49 – Heat Wave

**#528 Swoobat**  
Abilities: Unaware/Simple

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 90 | 55 | 60 | 90 | 70 | 115 | 480 |

HP +23, ATK -3, DEF +5, SP.ATK +13, SP.DEF +15, SPEED +1 | +57 NET INCREASE  
Learnset:

1 – Confusion  
4 – Super Fang  
8 – Gust  
12 – Assurance  
15 – Heart Stamp  
19 – Future Sight  
21 – Air Cutter  
25 – Attract  
29 – Amnesia  
29 – Calm Mind  
32 – Air Slash  
36 – Stored Power  
39 – Giga Drain  
41 – Psychic  
47 – Roost49 – Heat Wave

**#529 Drilbur**Abilities: Sand Force/Mold Breaker (New: Mold Breaker)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 85 | 40 | 30 | 45 | 80 | 340 |

SPEED +12 | +12 NET INCREASE  
Learnset:

1 – Scratch  
1 – Mud Sport  
5 – Fury Swipes  
8 – Mud Slap  
12 – Rapid Spin  
15 – Metal Claw  
19 – Dig  
22 – Hone Claws  
26 – Slash  
29 – Rock Slide  
33 – Sandstorm  
36 – Swords Dance  
40 – Earthquake   
43 – Crush Claw  
47 – Fissure   
52 – Iron Head  
56 – Rock Climb  
60 – Submission

**#530 Excadrill**Abilities: Sand Force/Mold Breaker (New: Mold Breaker)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 110 | 145 | 60 | 50 | 65 | 110 | 540 |

ATK +10, SPEED +22 | +32 NET INCREASE  
Learnset:

1 – Iron Defense  
1 – Scratch  
1 – Mud Sport  
5 – Fury Swipes  
8 – Mud Slap  
12 – Rapid Spin  
15 – Metal Claw  
19 – Dig  
22 – Hone Claws  
26 – Slash  
29 – Rock Slide  
31 – Drill Run  
36 – Sandstorm  
42 – Swords Dance  
46 – Earthquake   
55 – Crush Claw  
59 – Fissure   
59 – Horn Drill  
62 – Iron Head  
65 – Rock Climb  
72 – Submission

**#531 Audino**   
50% Chance of holding ‘Rare Candy’  
Is now Fairy  
Ability: Regenerator (Removed: Healer)   
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 110 | 60 | 90 | 80 | 90 | 50 | 480 |

HP +7, DEF +4, SP.ATK +20, SP.DEF +4 | +35 NET INCREASE  
Learnset:

1 – Tickle  
1 – Heal Bell  
1 – Lucky Chant  
2 – Covet  
5 – Yawn  
9 – Attract  
13 – Disarming Voice \*   
15 – Baton Pass  
17 – Echoed Voice  
19 – Spikes  
21 – Refresh  
25 – Tri Attack  
29 – Sweet Kiss  
33 – Wish  
37 – Heal Pulse  
39 – Reflect  
39 – Light Screen  
41 – Icy Wind  
45 – Moon Blast \*  
49 – Charge Beam  
53 – Hyper Voice  
57 – Last Resort

**#532 Timburr**Abilities: Guts/Sheer Force  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 75 | 80 | 55 | 25 | 55 | 50 | 340 |

SP.DEF +20, SPEED +15 | +35 NET INCREASE  
Learnset:

1 – Comet Punch  
1 – Pound   
1 – Scary Face  
4 – Focus Energy  
8 – Low Kick  
12 – Mach Punch  
16 – Rock Throw  
20 – Drain Punch  
24 – Chip Away  
28 – Bulk Up  
30 – Bulldoze  
32 – Rock Slide  
34 – Dynamic Punch  
37 – Payback  
40 – Hammer Arm  
43 – Stone Edge  
46 – Focus Punch  
49 – Superpower

**#533 Gurdurr**Evolves into ‘Conkeldurr’ at level 46.  
Abilities: Guts/Sheer Force  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 85 | 105 | 85 | 40 | 70 | 55 | 405 |

SP.DEF +20, SPEED +15 | +35 NET INCREASE  
Learnset:

1 – Comet Punch  
1 – Pound   
1 – Scary Face  
4 – Focus Energy  
8 – Low Kick  
12 – Mach Punch  
16 – Rock Throw  
20 – Drain Punch  
24 – Chip Away  
29 – Bulk Up  
31 – Bulldoze  
33 – Rock Slide  
37 – Dynamic Punch  
41 – Payback  
45 – Hammer Arm  
49 – Stone Edge  
53 – Focus Punch  
57 – Superpower

**#534 Conkeldurr**  
Abilities: Guts/Sheer Force  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 105 | 140 | 100 | 55 | 80 | 65 | 545 |

DEF +5, SP.DEF +15, SPEED +20 | +40 NET INCREASE  
Learnset:

1 – Ice Punch  
1 – Thunder Punch  
1 – Fire Punch  
1 – Circle Throw  
1 – Comet Punch  
1 – Pound   
1 – Scary Face  
4 – Focus Energy  
8 – Low Kick  
12 – Mach Punch  
16 – Rock Throw  
20 – Drain Punch  
24 – Chip Away  
29 – Bulk Up  
31 – Bulldoze  
33 – Rock Slide  
37 – Dynamic Punch  
41 – Payback  
45 – Hammer Arm  
49 – Stone Edge  
53 – Focus Punch  
57 – Superpower

**#540 Sewaddle**50% Chance of holding a ‘Mental Herb’  
Abilities: Swarm/Shed Skin (New: Shed Skin)  
Learnset:

1 – Tackle  
1 – Leech Life  
1 – String Shot  
8 – Bug Bite  
15 – Razor Leaf  
20 – Electro Web  
22 – Synthesis  
29 – Grass Whistle  
31 – U-Turn  
36 – Leaf Blade  
39 – X-Scissor

**#541 Swadloon**  
Abilities: Swarm/Shed Skin (New: Shed Skin)  
Learnset:

1 – Tackle  
1 – Leech Life  
1 – String Shot  
8 – Bug Bite  
15 – Razor Leaf  
20 – Electro Web  
20 – Protect   
20 – Iron Defence  
22 – Synthesis   
24 – Seed Bomb  
29 – Grass Whistle  
31 – U-Turn   
36 – Leaf Blade  
39 – X-Scissor

**#542 Leavanny**  
Abilities: Swarm/Pressure  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 75 | 125 | 80 | 30 | 70 | 125 | 545 |

ATK+22, SPEED +33, SP.ATK -40 | +55 NET INCREASE  
Learnset:

1 – Tackle  
1 – Leech Life  
1 – String Shot  
8 – Bug Bite  
15 – Razor Leaf  
20 – Electro Web  
20 – Protect   
22 – Synthesis   
24 – Seed Bomb  
29 – Grass Whistle  
31 – U-Turn  
33 – Slash   
36 – Leaf Blade  
39 – X-Scissor   
43 – Swords Dance  
46 – Entrainment  
50 – Leaf Storm  
55 – Agility  
60 – Baton Pass

**#543 Venipede**Now evolves at level 20, instead of 22.   
Abilities: Poison Point/Speed Boost (New: Speed Boost)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 50 | 60 | 30 | 60 | 60 | 320 |

HP +30, ATK +5, DEF +1, SP.DEF +21, SPEED +3 | +60 NET INCREASE  
Learnset:

1 – Poison Sting  
1 – Rollout   
5 – Bug Bite  
8 – Screech   
12 – Pursuit  
15 – Protect  
19 – Poison Tail  
20 – Toxic Spikes   
22 – Steamroller  
26 – Cross Poison  
29 – Agility   
33 – Poison Jab  
36 – Spikes  
38 – Rock Climb  
40 – Endeavor  
43 – Double Edge

**#544 Whirlipede**   
Abilities: Poison Point/Speed Boost (New: Speed Boost)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 60 | 100 | 40 | 80 | 50 | 390 |

HP +20, ATK +5, DEF +1, SP.DEF +1, SPEED +3 |+30 NET INCREASE  
Learnset:

1 – Poison Sting  
1 – Rollout   
5 – Bug Bite  
8 – Screech   
12 – Pursuit  
15 – Protect  
19 – Poison Tail  
20 – Toxic Spikes   
22 – Iron Defence   
25 – Steamroller  
30 – Cross Poison  
32 – Agility   
37 – Poison Jab  
41 – Spikes  
43 – Rock Climb  
46 – Endeavor  
50 – Double Edge

**#544 Scolipede**   
Abilities: Poison Point/Speed Boost   
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 70 | 100 | 90 | 55 | 80 | 115 | 510 |

HP +10, ATK +10, DEF+1, SP.DEF +11, SPEED +3 | +35 NET INCREASE  
Learnset:

1 – Aqua Tail  
1 – Super Power  
1 – Poison Sting  
1 – Rollout   
5 – Bug Bite  
8 – Screech   
12 – Pursuit  
15 – Protect  
19 – Poison Tail  
20 – Toxic Spikes   
22 – Iron Defence   
25 – Steamroller  
30 – Cross Poison  
30 – Baton Pass  
33 – Agility   
39 – Poison Jab  
44 – Spikes  
47 – Rock Climb  
50 – Endeavor  
55 – Double Edge  
65 – Megahorn

**#568 Trubbish**Now evolves at level 32, instead of 36.Abilities: Sticky Hold/Liquid Ooze (New: Liquid Ooze)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 50 | 50 | 65 | 50 | 65 | 70 | 350 |

DEF +3, SP.ATK +10 SP.DEF +3, SPEED +5 | +21 NET INCREASE  
Learnset:

1 – Pound   
1 – Poison Gas  
3 – Rock Blast  
7 – Toxic Spikes  
12 – Acid Spray  
14 – Double Slap  
18 – Sludge  
23 – Stock Pile  
23 – Swallow  
25 – Take Down  
29 – Sludge Bomb  
34 – Recycle  
36 – Toxic  
40 – Amnesia  
42 – Spikes  
45 – Gunk Shot  
47 – Explosion   
49 – Drain Punch

**#567 Garbodor**Abilities: Sticky Hold/Liquid Ooze (New: Sticky Hold/Liquid Ooze)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 90 | 85 | 90 | 85 | 75 | 510 |

ATK -5, DEF +3, SP.ATK +30, SP.DEF +3 | +31 NET INCREASE  
Learnset:

1 – Pound   
1 – Poison Gas  
3 – Rock Blast  
7 – Toxic Spikes  
12 – Acid Spray  
14 – Double Slap  
18 – Sludge  
23 – Stock Pile  
23 – Swallow  
25 – Take Down  
29 – Sludge Bomb  
34 – Recycle  
36 – Toxic  
40 – Amnesia  
42 – Spikes  
45 – Gunk Shot  
47 – Explosion   
49 – Drain Punch  
54 – Flamethrower

**#572 Minccino**  
50% Chance of holding a ‘Chesto Berry’  
Evolves when exposed to a ‘Shiny Stone’, or after level up while knowing ‘Tail Slap’  
Abilities: Technician/Skill Link (New: Skill Link)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 60 | 60 | 50 | 40 | 50 | 90 | 350 |

HP +5, ATK +10, DEF +10, SP.DEF +10, SPEED +15 | +50 NET INCREASE  
Learnset:

1 – Astonish  
1 – Pound   
1 – Encore   
7 – Sing  
9 – Tickle  
13 – Double Slap  
15 – Arm Thrust  
19 – Fake Out  
21 – Covet   
25 – Tail Slap   
27 – Rapid Spin  
31 – Feint Attack  
33 – Wake-Up Slap  
37 – Aqua Tail  
39 – Return  
43 – Seed Bomb  
49 – Iron Tail

**#573 Cinccino**  
Abilities: Technician/Skill Link (New: Skill Link)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 90 | 100 | 60 | 65 | 60 | 115 | 490 |

HP +15, ATK +5 | +20 NET INCREASE  
Learnset:

1 – Bullet Seed  
1 – Rock Blast   
1 – Astonish  
1 – Pound   
1 – Encore   
7 – Sing  
9 – Tickle  
13 – Double Slap  
15 – Arm Thrust  
19 – Fake Out  
21 – Covet   
25 – Tail Slap  
29 – Rapid Spin  
33 – Feint Attack  
35 – Wake-Up Slap  
39 – Aqua Tail  
41 – Return  
45 – Seed Bomb  
49 – Iron Tail

**#587 Emolga**50% Chance of holding a ‘Cheri Berry’  
Abilities: Static/Motor Drive (New: Motor Drive)  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 80 | 90 | 60 | 90 | 60 | 120 | 430 |

HP +25, +ATK +15, SP.ATK +15, SPEED +17 | +70 NET INCREASE  
Learnset:

1 – Electroweb  
4 – Quick Attack  
7 – Tickle  
10 – Charge  
13 – Spark  
15 – Encore  
16 – Pursuit  
19 – Aerial Ace  
22 – Covet  
26 – Electro Ball  
30 – Acrobatics  
34 – Light Screen  
38 – Extreme Speed  
42 – Volt Switch  
46 – Agility  
50 – Discharge   
55 – Tailwind  
60 – Sky Attack

**#595 Joltik**  
Abilities: Compound Eyes/Unnerve  
Learnset:

1 – String Shot  
1 – Absorb  
1 – Spider Web  
4 – Thunder Wave  
7 – Screech  
12 – Fury Cutter  
15 – Electroweb  
18 – Struggle Bug  
23 – Gastro Acid  
26 – Disable  
29 – Electro Ball  
34 – Signal Beam  
37 – Volt Switch  
40 – Shadow Ball  
45 – Discharge  
48 – Bug Buzz   
52 – Thunder   
56 – Giga Drain

**#596 Galvantula**   
Abilities: Compound Eyes/Unnerve  
Stats:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| HP | ATK | DEF | SP.ATK | SP.DEF | SPEED | TOTAL |
| 90 | 70 | 60 | 100 | 60 | 120 | 500 |

HP +20, ATK -7, SP.ATK +3, SPEED +12 | +28 NET INCREASE  
Learnset:

1 – String Shot  
1 – Absorb  
1 – Spider Web  
4 – Thunder Wave  
7 – Screech  
12 – Fury Cutter  
15 – Electroweb  
18 – Struggle Bug  
23 – Gastro Acid  
26 – Disable  
29 – Electro Ball  
34 – Signal Beam  
40 – Volt Switch  
46 – Shadow Ball  
54 – Discharge  
60 – Bug Buzz   
64 – Thunder   
69 – Giga Drain

#